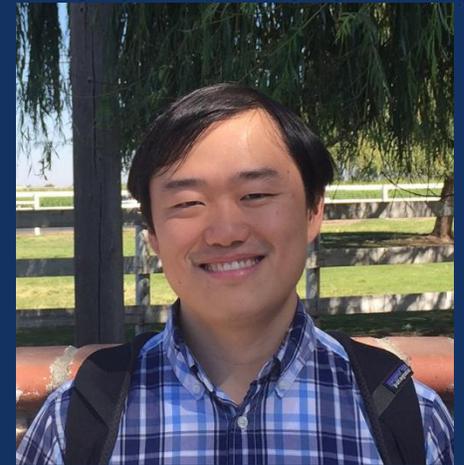


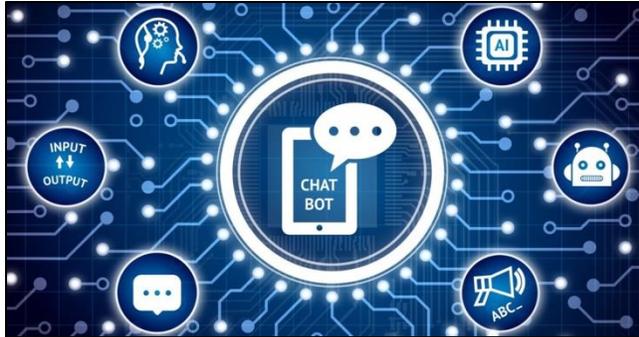
Emergence of Various Structures via the Lens of Transformer Training Dynamics

Yuandong Tian
Research Scientist Director

Meta GenAI



Large Language Models (LLMs)



Conversational AI



Content Generation



AI Agents

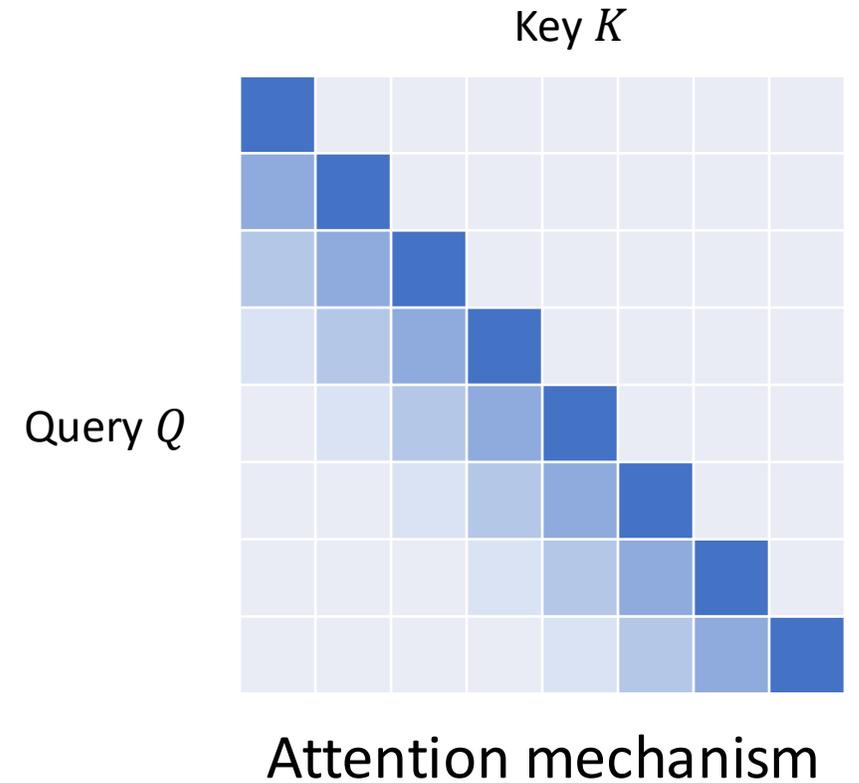
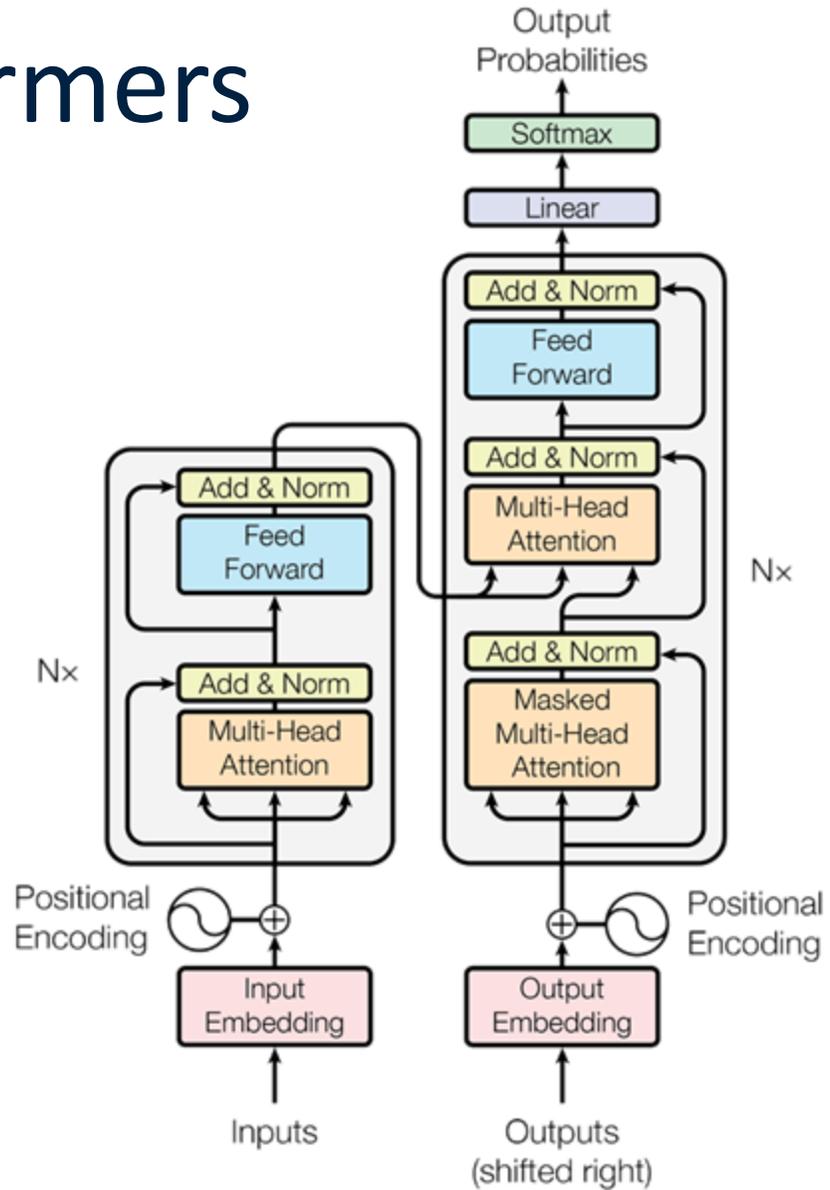
Standard Prompting	Chain of Thought Prompting
<p>Input</p> <p>Q: Roger has 5 tennis balls. He buys 2 more cans of tennis balls. Each can has 3 tennis balls. How many tennis balls does he have now?</p> <p>A: The answer is 11.</p> <p>Q: The cafeteria had 23 apples. If they used 20 to make lunch and bought 6 more, how many apples do they have?</p>	<p>Input</p> <p>Q: Roger has 5 tennis balls. He buys 2 more cans of tennis balls. Each can has 3 tennis balls. How many tennis balls does he have now?</p> <p>A: Roger started with 5 balls. 2 cans of 3 tennis balls each is 6 tennis balls. $5 + 6 = 11$. The answer is 11.</p> <p>Q: The cafeteria had 23 apples. If they used 20 to make lunch and bought 6 more, how many apples do they have?</p>
<p>Model Output</p> <p>A: The answer is 27. ❌</p>	<p>Model Output</p> <p>A: The cafeteria had 23 apples originally. They used 20 to make lunch. So they had $23 - 20 = 3$. They bought 6 more apples, so they have $3 + 6 = 9$. The answer is 9. ✅</p>

Reasoning



Planning

Transformers

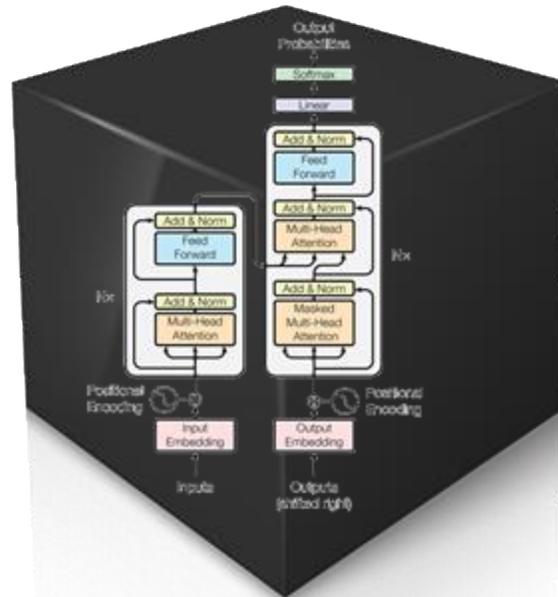


How does Transformer work?

Input



This is an apple

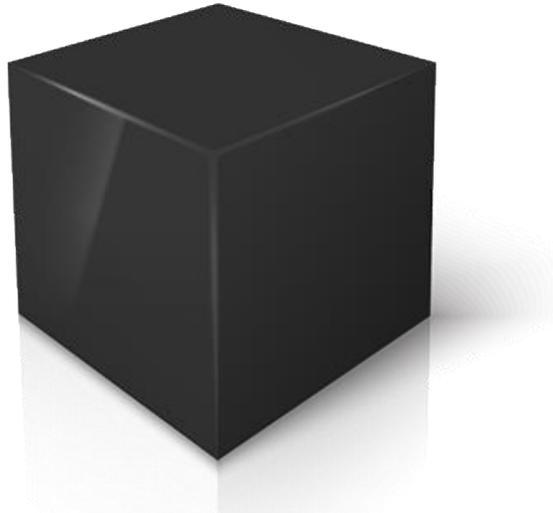


“Some Nonlinear Transformation”

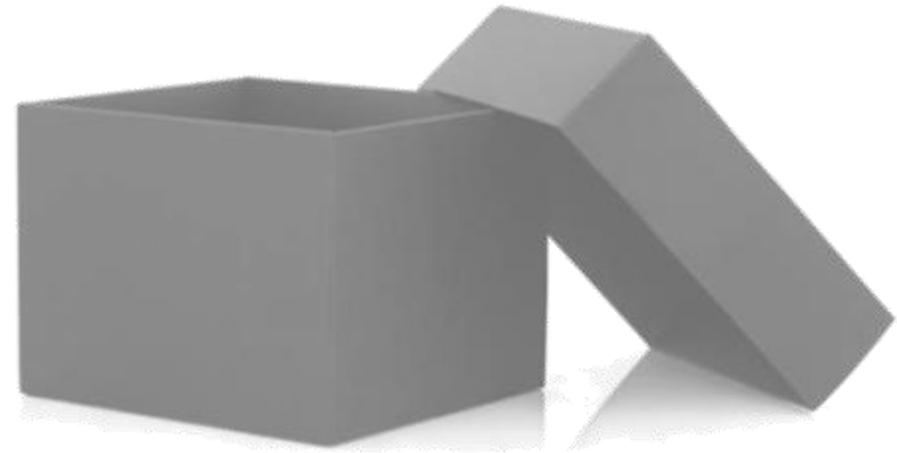


Output

Black-box versus White-box



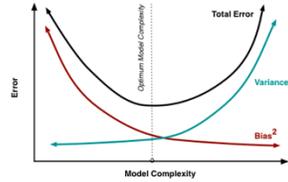
Black box



White box

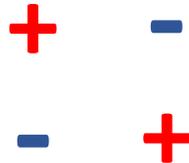
What routes should we take?

Generalization



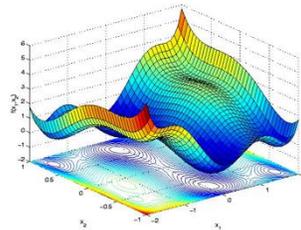
Architecture **X**
training dynamics **X**

Expressibility



Architecture **✓**
training dynamics **X**

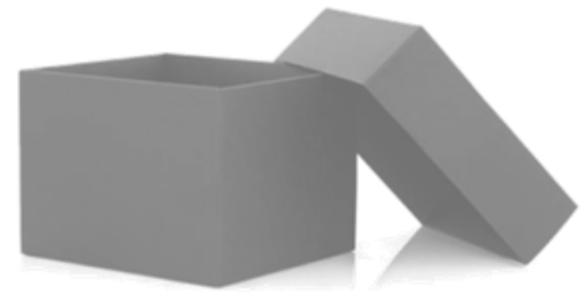
Optimization



Architecture **X**
training dynamics **✓**

How about

Architecture **✓**
training dynamics **✓**



Start From the First Principle

- Training follows Gradient and its variants (SGD, Adams, etc)

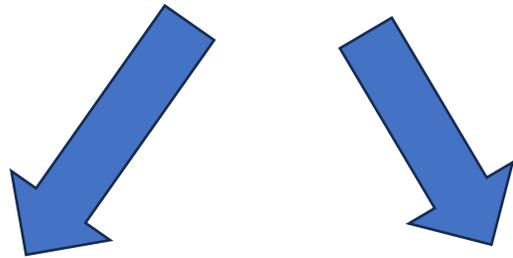
$$\dot{\mathbf{w}} := \frac{d\mathbf{w}}{dt} = -\nabla_{\mathbf{w}}J(\mathbf{w})$$

- **First principle** → Understand the behavior of the neural networks by checking the gradient **dynamics** induced by the neural **architectures**.
- Sounds complicated.. Is that possible? **Yes**

Architecture ✓
training dynamics ✓

What Gradient Descent gives us?

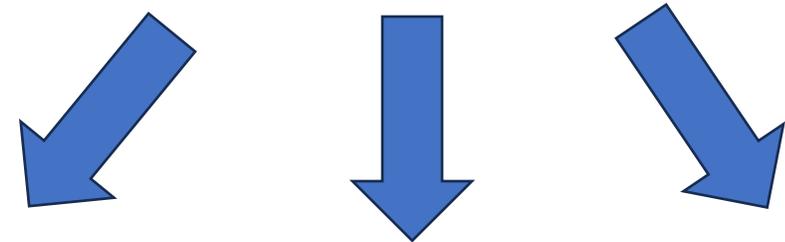
Simple Structures



Sparsity

Low-rank

More complicated structures



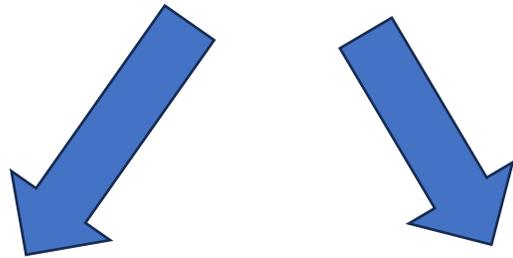
Hierarchical
Representation

Algebraic
Structure

Spectral
Structure

What Gradient Descent gives us?

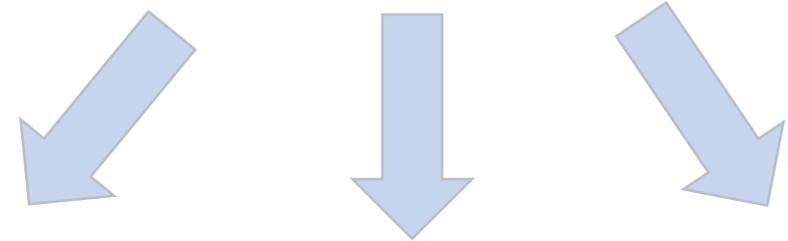
Simple Structures



Sparsity

Low-rank

More complicated structures



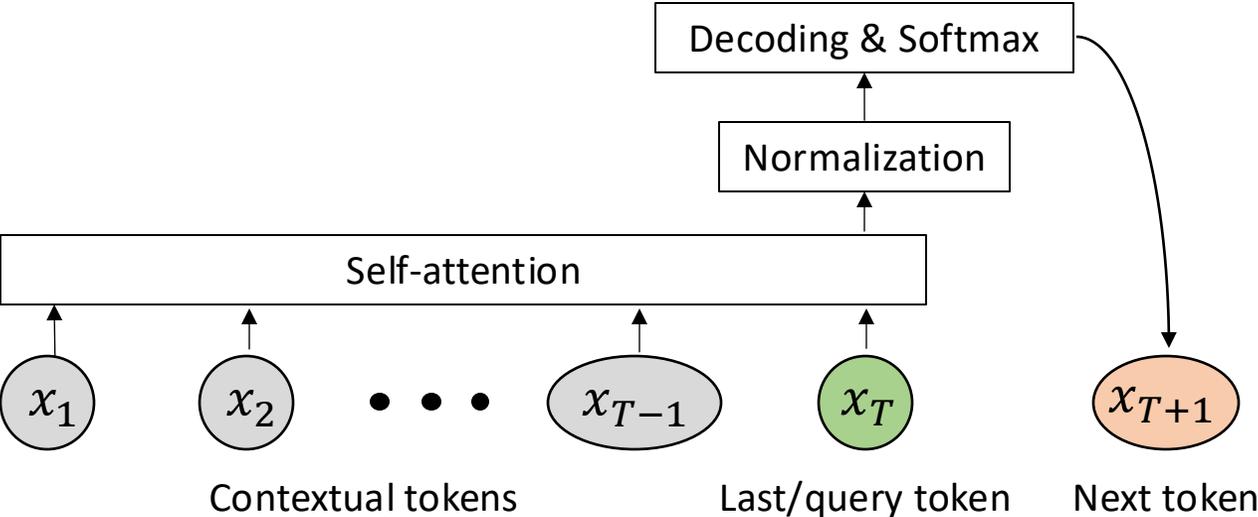
Hierarchical
Representation

Algebraic
Structure

Spectral
Structure

Understanding Attention in 1-layer Setting

$U = [\mathbf{u}_1, \mathbf{u}_2, \dots, \mathbf{u}_M]^T$: token embedding matrix



Self-attention

$$\hat{\mathbf{u}}_T = \sum_{t=1}^{T-1} b_{tT} \mathbf{u}_{x_t} = U^T X^T \mathbf{b}_T$$

$$b_{tT} := \frac{\exp(\mathbf{u}_{x_T}^\top W_Q W_K^\top \mathbf{u}_{x_t} / \sqrt{d})}{\sum_{t=1}^{T-1} \exp(\mathbf{u}_{x_T}^\top W_Q W_K^\top \mathbf{u}_{x_t} / \sqrt{d})}$$

Normalized version $\tilde{\mathbf{u}}_T = U^T \text{LN}(X^T \mathbf{b}_T)$

Objective:

$$\max_{W_K, W_Q, W_V, U} J = \mathbb{E}_D \left[\mathbf{u}_{x_{T+1}}^\top W_V \tilde{\mathbf{u}}_T - \log \sum_l \exp(\mathbf{u}_l^\top W_V \tilde{\mathbf{u}}_T) \right]$$

Reparameterization

- Parameters W_K, W_Q, W_V, U makes the dynamics complicated.
- Reparameterize the problem with independent variable Y and Z
 - $Y = UW_V^T U^T$
 - $Z = UW_Q W_K^T U^T$ (pairwise logits of self-attention matrix)
- Then the dynamics becomes easier to analyze

Major Assumptions

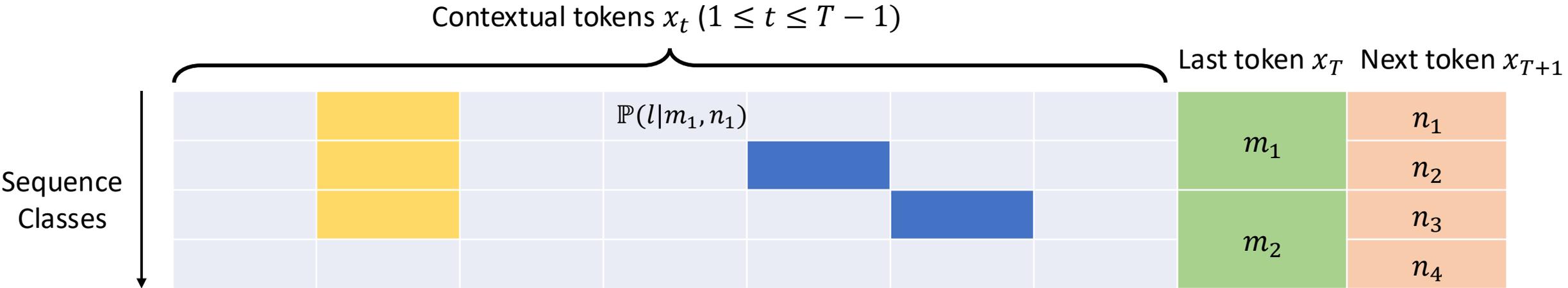
- No positional encoding
- Sequence length $T \rightarrow +\infty$
- Learning rate of decoder Y larger than self-attention layer Z ($\eta_Y \gg \eta_Z$)
- Other technical assumptions

Data Distribution

$$x_t \in [M] \text{ for } 1 \leq t \leq T$$

$$x_{T+1} \in [K]$$

$$K \ll M$$



Distinct tokens: There exists unique n so that $\mathbb{P}(l|n) > 0$

Common tokens: There exists multiple n so that $\mathbb{P}(l|n) > 0$

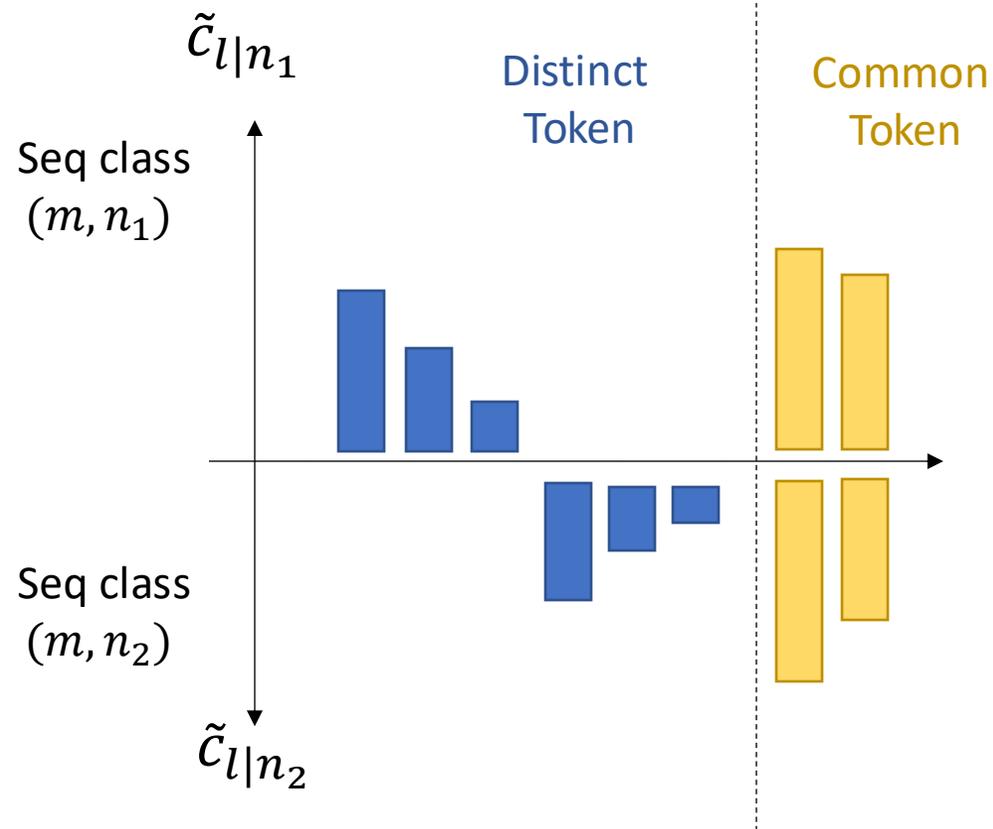
$\mathbb{P}(l|m, n) = \mathbb{P}(l|n)$ is the conditional probability of token l given last token $x_T = m$ and $x_{T+1} = n$

Assumption: $m = \psi(n)$, i.e., no next token shared among different last tokens

Question: Given the data distribution, how does the self-attention layer behave?

Overall Picture of the Training Dynamics

At initialization



Co-occurrence probability

$$\tilde{c}_{l|n_1} := \mathbb{P}(l|m, n_1) \exp(z_{ml})$$

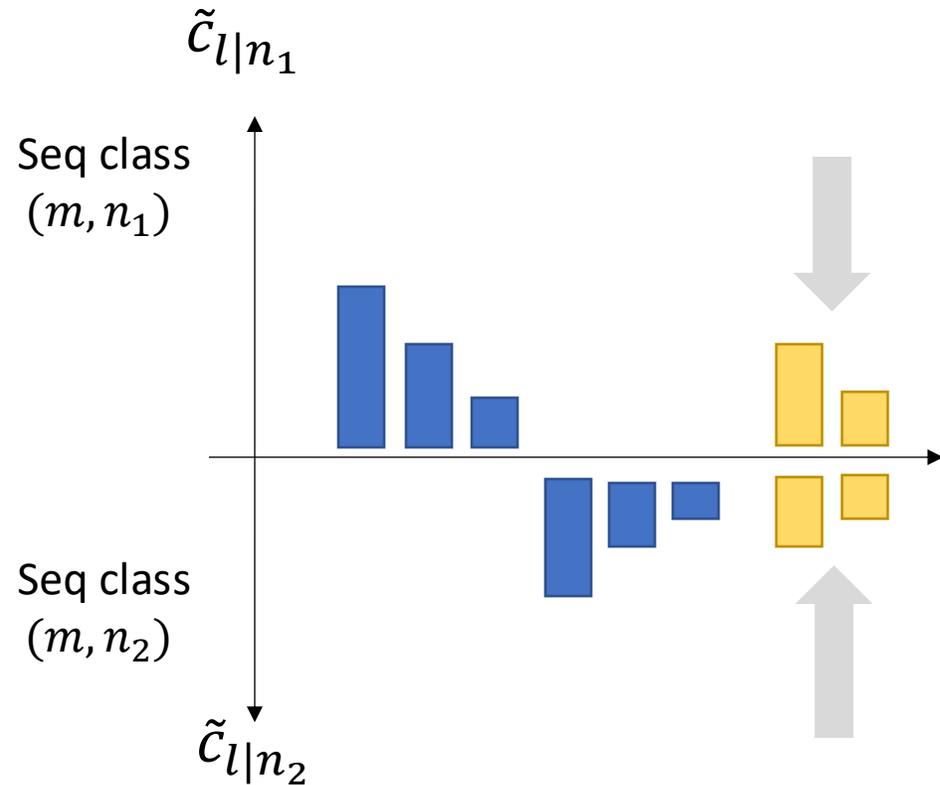
Initial condition: $z_{ml}(0) = 0$

$$Z = \begin{matrix} \begin{matrix} \square & \square & \square & \square \\ \text{shaded} & \text{shaded} & \text{shaded} & \text{shaded} \\ \square & \square & \square & \square \\ \square & \square & \square & \square \end{matrix} & \mathbf{z}_m \end{matrix}$$

\mathbf{z}_m : All logits of the contextual tokens when attending to last token $x_T = m$

Overall Picture of the Training Dynamics

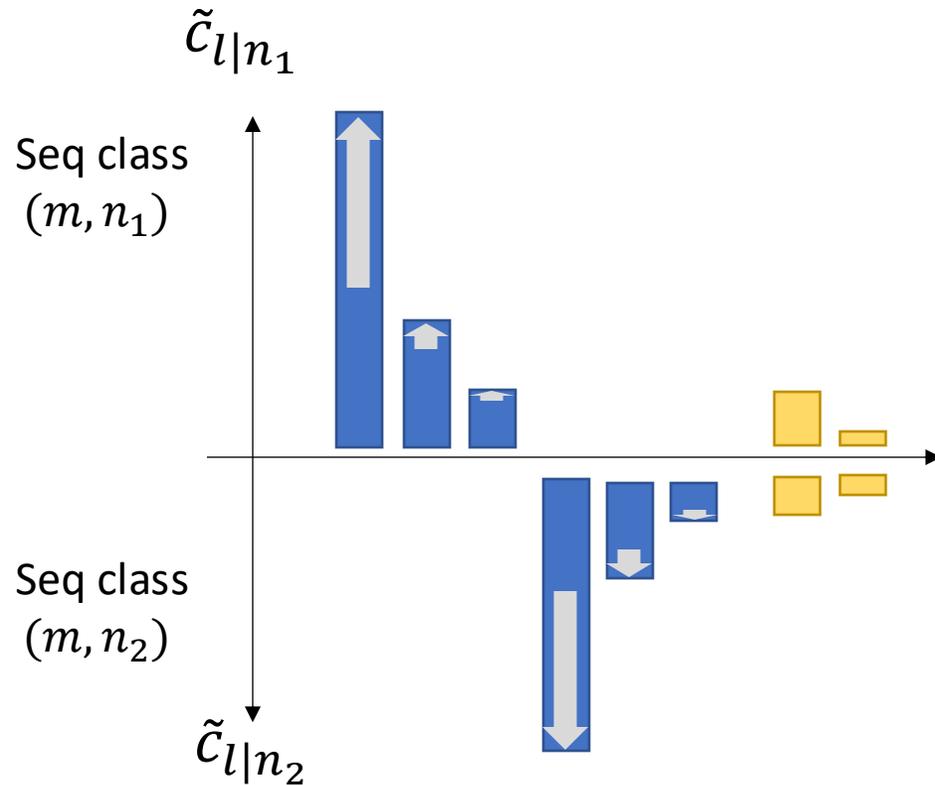
Common Token Suppression



(a) $\dot{z}_{ml} < 0$, for common token l

Overall Picture of the Training Dynamics

Winners-emergence



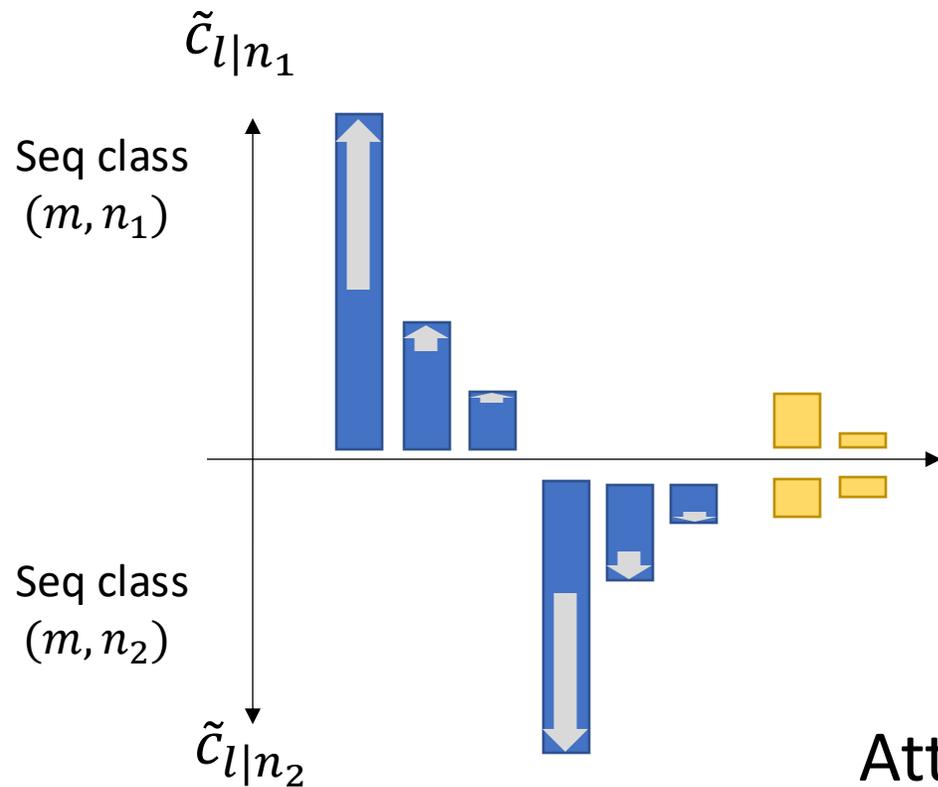
(a) $z_{ml} \dot{< 0$, for common token l

(b) $z_{ml} \dot{> 0$, for distinct token l

Learnable TF-IDF (Term Frequency, Inverse Document Frequency)

Overall Picture of the Training Dynamics

Winners-emergence



(a) $z_{ml} \dot{< 0$, for **common token** l

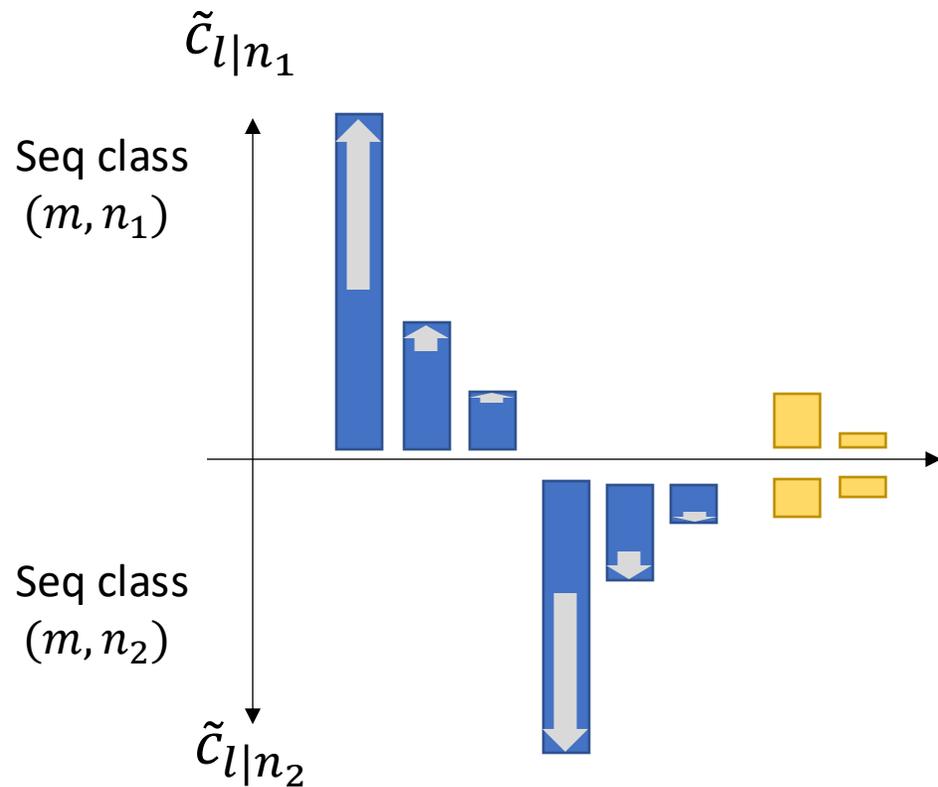
(b) $z_{ml} \dot{> 0$, for **distinct token** l

(c) $z_{ml}(t)$ grows faster with larger $\mathbb{P}(l|m, n)$

Attention looks for **discriminative** tokens that **frequently co-occur** with the query.

Overall Picture of the Training Dynamics

Winners-emergence



(c) $z_{ml}(t)$ grows faster with larger $\mathbb{P}(l|m, n)$

Theorem 3 Relative gain $r_{l/l'|n}(t) := \frac{\tilde{c}_{l|n}^2(t)}{\tilde{c}_{l'|n}^2(t)} - 1$ has a close form:

$$r_{l/l'|n}(t) = r_{l/l'|n}(0)\chi_l(t)$$

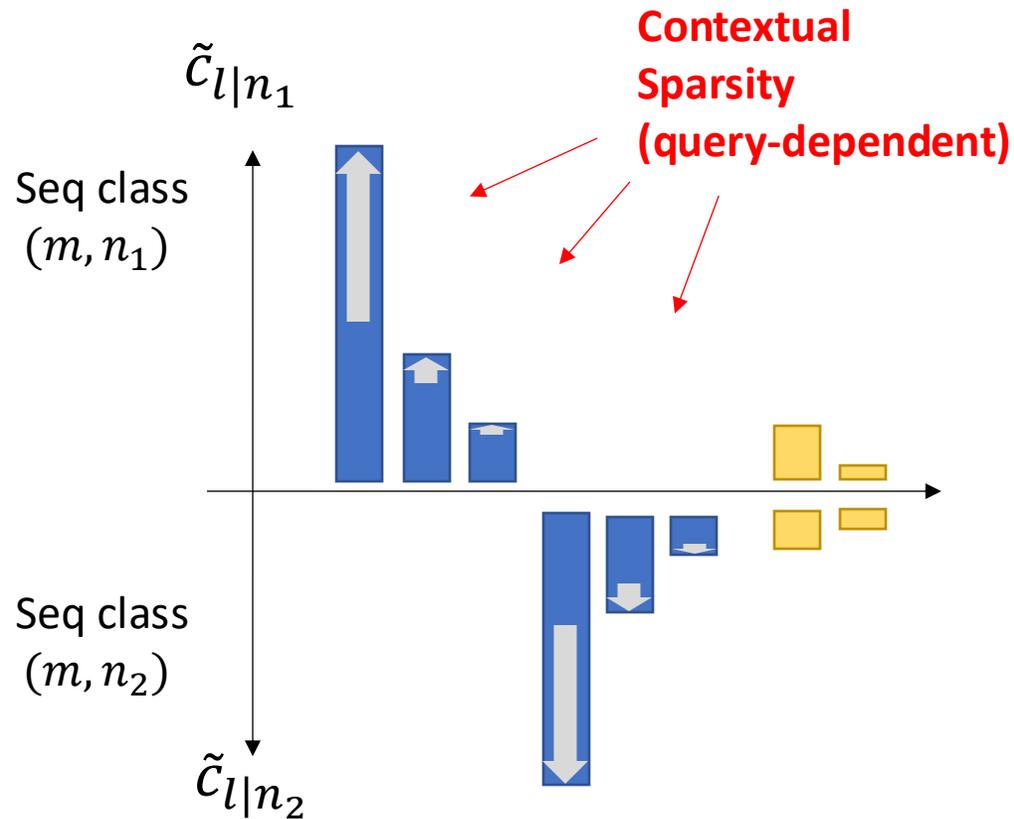
If l_0 is the dominant token: $r_{l_0/l|n}(0) > 0$ for all $l \neq l_0$ then

$$e^{2f_{nl_0}^2(0)B_n(t)} \leq \chi_{l_0}(t) \leq e^{2B_n(t)}$$

where $B_n(t) \geq 0$ monotonously increases, $B_n(0) = 0$

Overall Picture of the Training Dynamics

Winners-emergence



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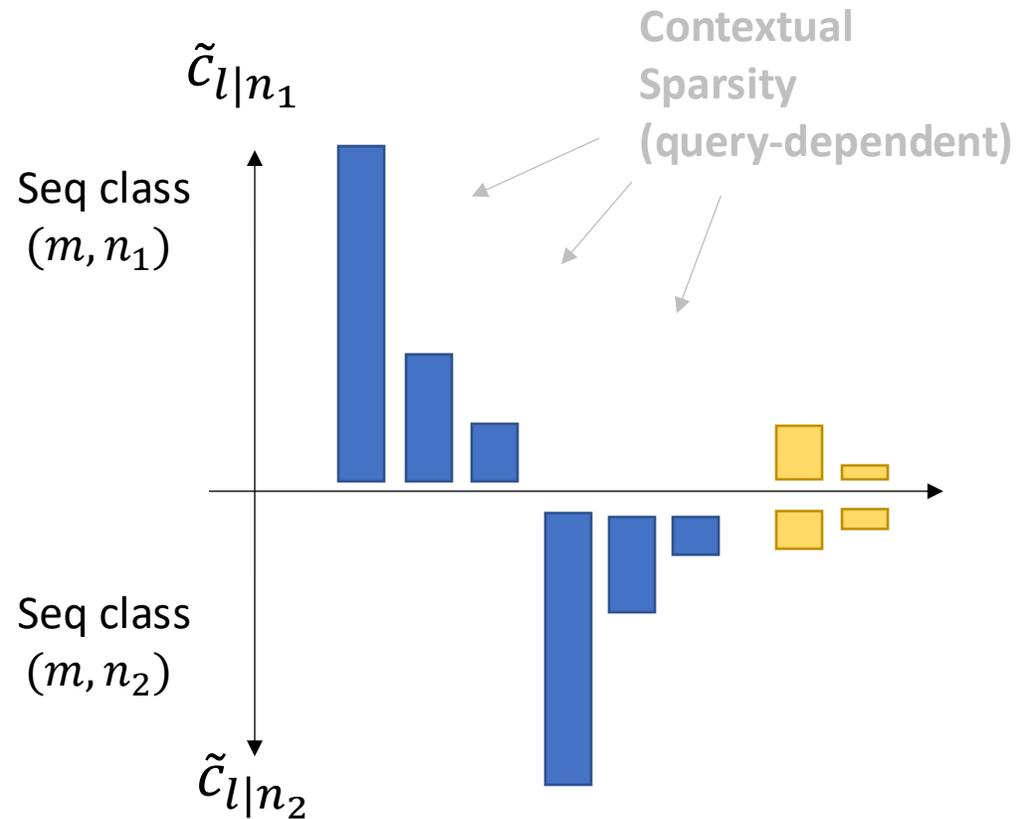
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where $B_n(t) \geq 0$ monotonously increases, $B_n(0) = 0$

Overall Picture of the Training Dynamics

Attention frozen



Theorem 4 When $t \rightarrow +\infty$,

$$B_n(t) \sim \ln \left(C_0 + 2K \frac{\eta_z}{\eta_Y} \ln^2 \left(\frac{M\eta_Y t}{K} \right) \right)$$

Attention scanning:

When training starts, $B_n(t) = O(\ln t)$

Attention snapping:

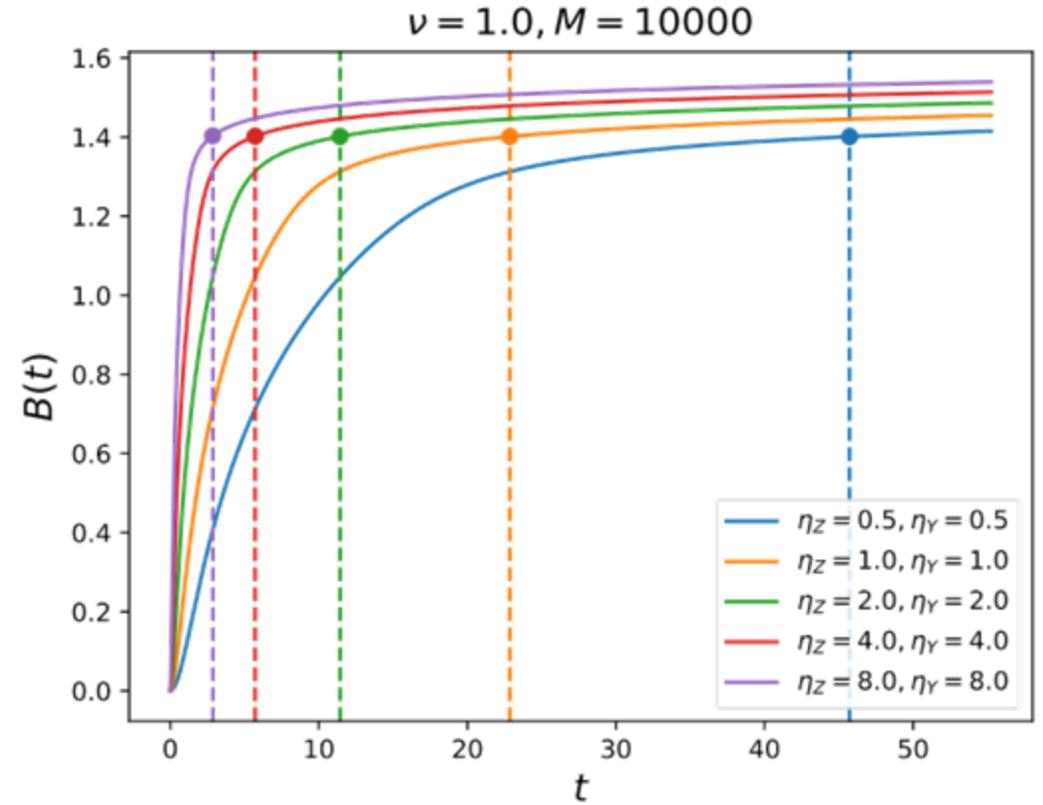
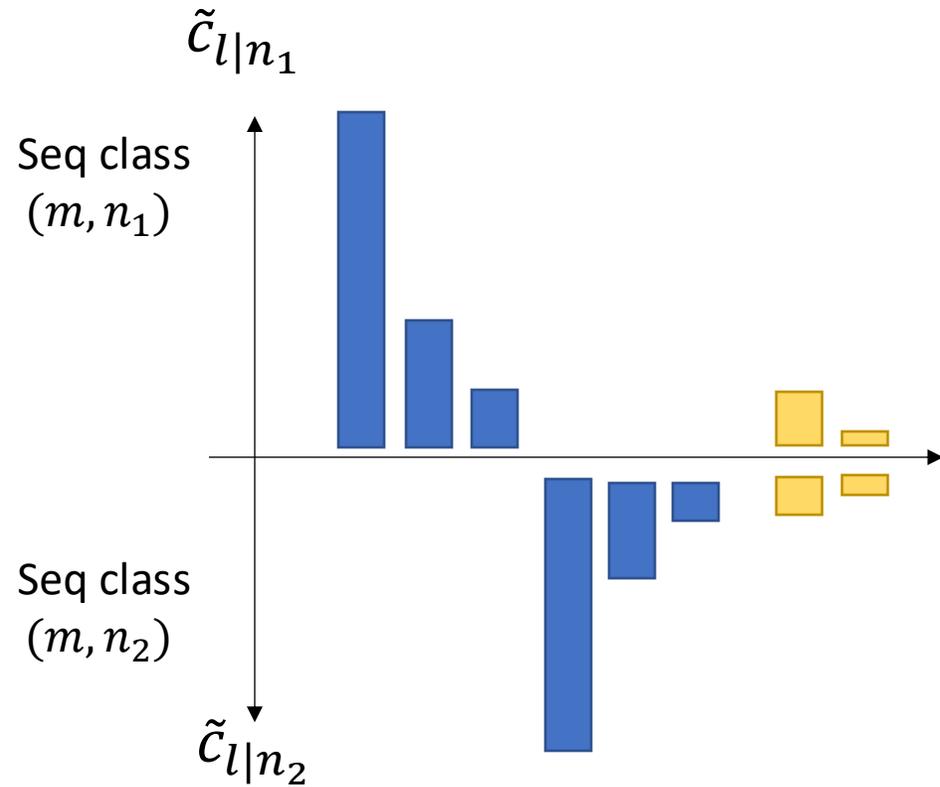
When $t \geq t_0 = O\left(\frac{2K \ln M}{\eta_Y}\right)$, $B_n(t) = O(\ln \ln t)$

(1) η_z and η_Y are large, $B_n(t)$ is large and attention is sparse

(2) Fixing η_z , large η_Y leads to slightly small $B_n(t)$ and denser attention

Overall Picture of the Training Dynamics

Attention frozen



Larger learning rate η_Z leads to faster phase transition

$$B_n(t) \sim \ln \left(C_0 + 2K \frac{\eta_Z}{\eta_Y} \ln^2 \left(\frac{M\eta_Y t}{K} \right) \right)$$

Simple Real-world Experiments

WikiText2
(original parameterization)

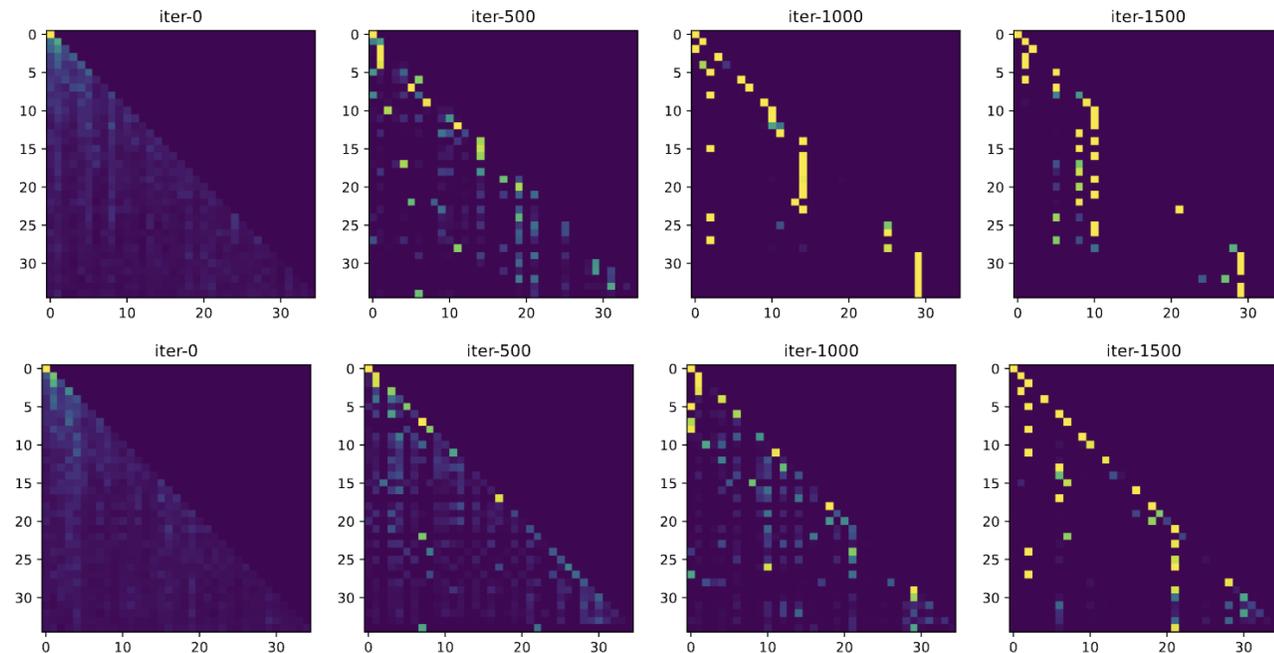


Figure 7: Attention patterns in the lowest self-attention layer for 1-layer (top) and 3-layer (bottom) Transformer trained on WikiText2 using SGD (learning rate is 5). Attention becomes sparse over training.

Further study of sparse attention
→ Deja Vu, H2O and StreamingLLM

[Z. Liu et al, *Deja vu: Contextual sparsity for efficient LLMs at inference time*, ICML'23 (oral)]

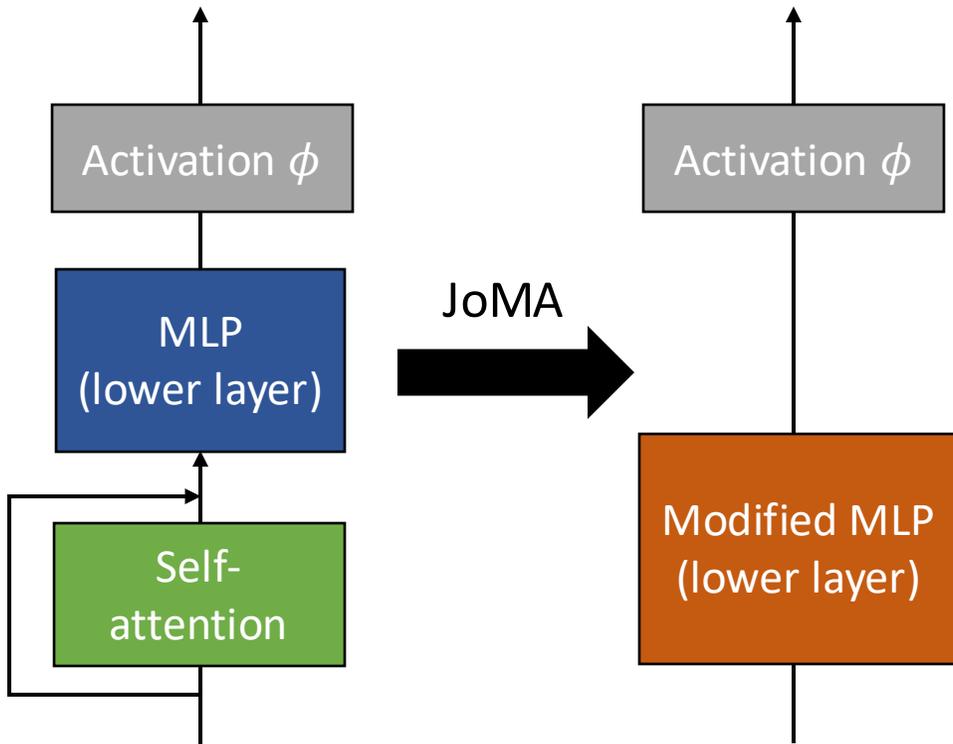
[Z. Zhang et al, *H2O: Heavy-Hitter Oracle for Efficient Generative Inference of Large Language Models*, NeurIPS'23]

[G. Xiao et al, *Efficient Streaming Language Models with Attention Sinks*, ICLR'24]

How to get rid of the assumptions?

- A few annoying assumptions in the analysis
 - No residual connections
 - No embedding vectors
 - The decoder needs to learn faster than the self-attention ($\eta_Y \gg \eta_Z$).
 - Single layer analysis
- How to get rid of them?
- New research work: **JoMA**

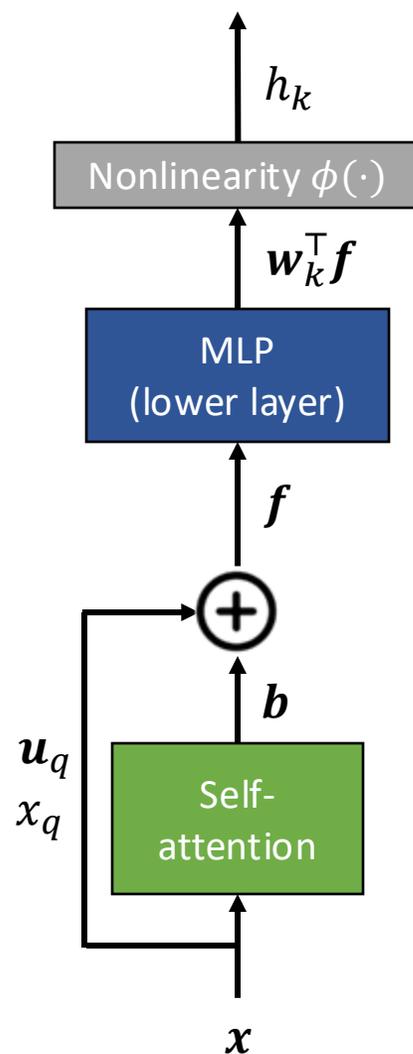
JoMA: Joint Dynamics of MLP/Attention layers



Main Contributions:

1. Find a joint dynamics that connects MLP with self-attention.
2. Understand self-attention behaviors for linear/nonlinear activations.
3. Explain how data hierarchy is learned in multi-layer Transformers.

JoMA Settings



$$h_k = \phi(\mathbf{w}_k^T \mathbf{f})$$

$$\mathbf{f} = U_C \mathbf{b} + \mathbf{u}_q$$

U_C and \mathbf{u}_q are embeddings

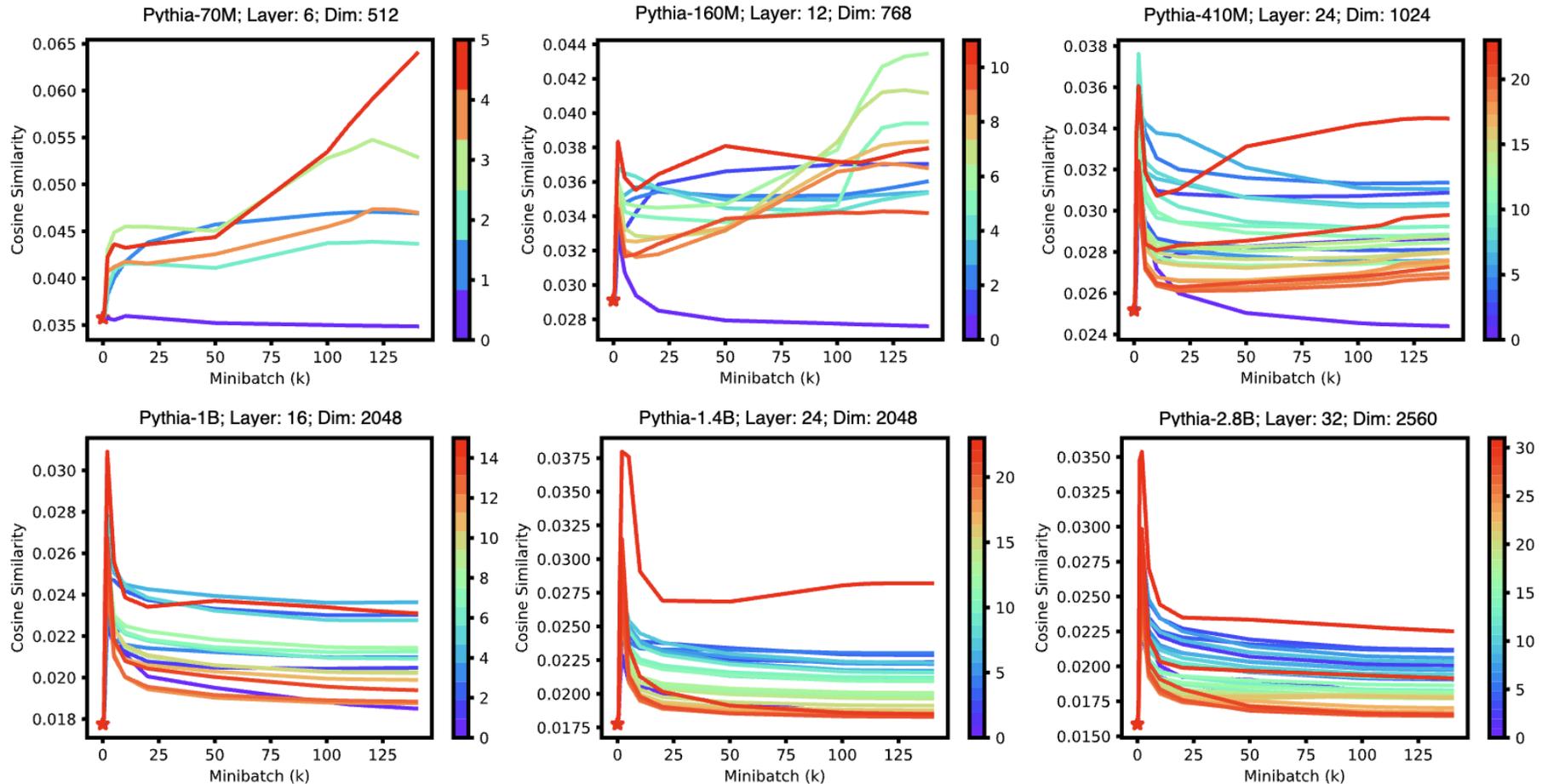
$$\mathbf{b} = \sigma(\mathbf{z}_q) \circ \mathbf{x} / A$$

$$\left. \begin{array}{l} \text{SoftmaxAttn: } b_l = \frac{x_l e^{z_{ql}}}{\sum_l x_l e^{z_{ql}}} \\ \text{ExpAttn: } b_l = x_l e^{z_{ql}} \\ \text{LinearAttn: } b_l = x_l z_{ql} \end{array} \right\}$$

"This is an apple"

Assumption (Orthogonal Embeddings $[U_C, u_q]$)

Cosine similarity between embedding vectors at different layers.



JoMA Dynamics

Theorem 1 (JoMA). Let $\mathbf{v}_k := U_C^\top \mathbf{w}_k$, then the dynamics of Eqn. 3 satisfies the invariants:

- Linear attention. The dynamics satisfies $\mathbf{z}_m^2(t) = \sum_k \mathbf{v}_k^2(t) + \mathbf{c}$.
- Exp attention. The dynamics satisfies $\mathbf{z}_m(t) = \frac{1}{2} \sum_k \mathbf{v}_k^2(t) + \mathbf{c}$.
- Softmax attention. If $\bar{\mathbf{b}}_m := \mathbb{E}_{q=m}[\mathbf{b}]$ is a constant over time and $\mathbb{E}_{q=m} \left[\sum_k g_{h_k} h'_k \mathbf{b} \mathbf{b}^\top \right] = \bar{\mathbf{b}}_m \mathbb{E}_{q=m} \left[\sum_k g_{h_k} h'_k \mathbf{b} \right]$, then the dynamics satisfies $\mathbf{z}_m(t) = \frac{1}{2} \sum_k \mathbf{v}_k^2(t) - \|\mathbf{v}_k(t)\|_2^2 \bar{\mathbf{b}}_m + \mathbf{c}$.

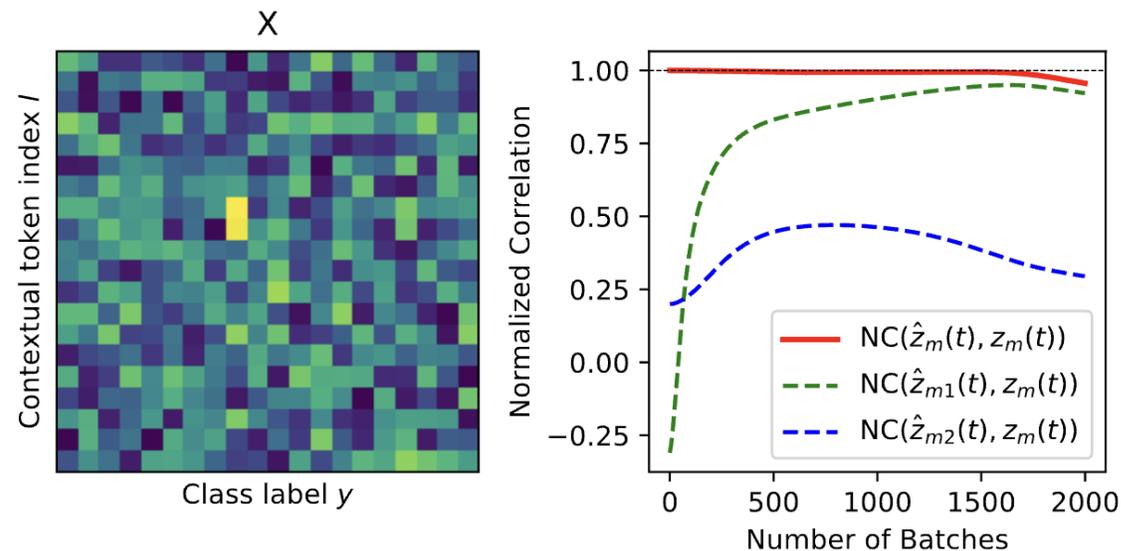
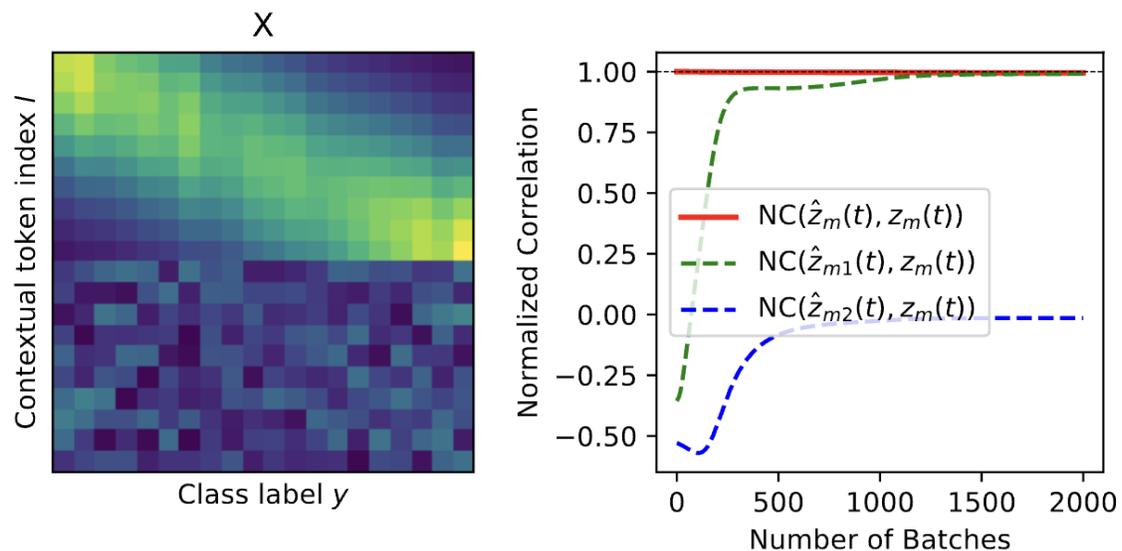
Under zero-initialization ($\mathbf{w}_k(0) = 0, \mathbf{z}_m(0) = 0$), then the time-independent constant $\mathbf{c} = 0$.

There is residual connection.

Joint dynamics works for any learning rates between self-attention and MLP layer.

No assumption on the data distribution.

Verification of JoMA dynamics



$\mathbf{z}_m(t)$: Real attention logits

$\hat{\mathbf{z}}_m(t)$: Estimated attention logits by JoMA

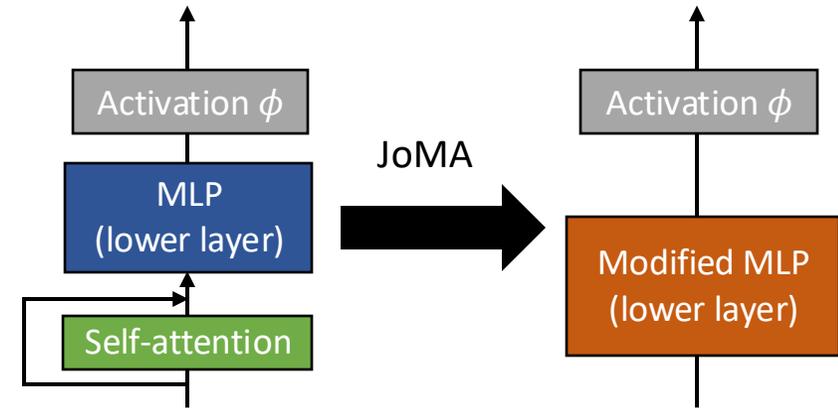
$$\hat{\mathbf{z}}_m(t) = \underbrace{\frac{1}{2} \sum_k \mathbf{v}_k^2(t)}_{\hat{\mathbf{z}}_{m1}(t)} - \underbrace{\|\mathbf{v}_k(t)\|_2^2 \bar{\mathbf{b}}_m}_{\hat{\mathbf{z}}_{m2}(t)} + \mathbf{c}$$

Implication of Theorem

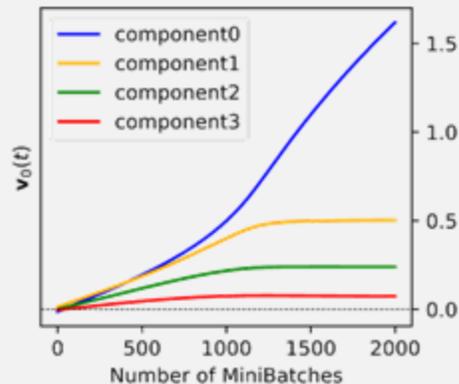
1

Key idea: folding self-attention into MLP

→ A Transformer block becomes a modified MLP

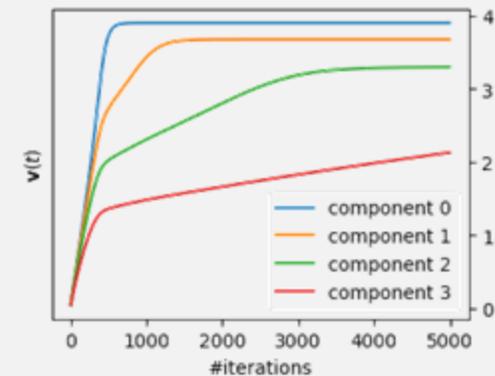


Linear case ($\phi = \text{Id}, K = 1$)



Most salient feature takes all
(Attention becomes sparser)

Nonlinear case (ϕ nonlinear, $K = 1$)



Most salient feature grows, and others catch up
(Attention becomes sparser and denser)

Saliency is defined as $\Delta_{lm} = \mathbb{E}[g|l, m] \cdot \mathbb{P}[l|m]$

↑ Discriminancy ↑ CoOccurrence

$\Delta_{lm} \approx 0$: **Common** tokens
 $|\Delta_{lm}|$ large: **Distinct** tokens

JoMA for Linear Activation

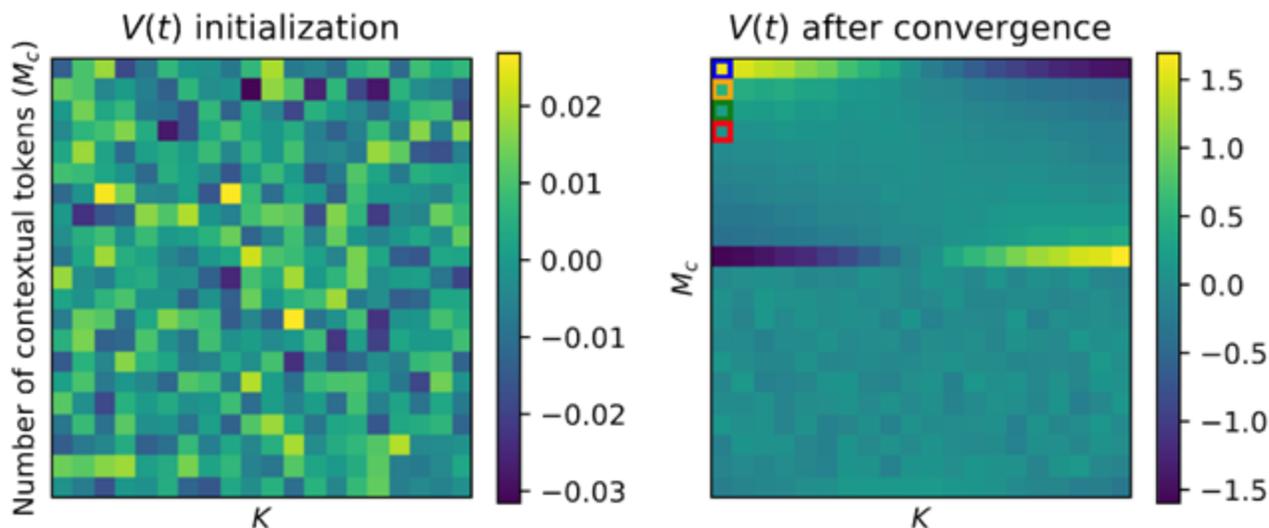
Theorem 2

We can prove $\frac{\text{erf}(v_l(t)/2)}{\Delta_{lm}} = \frac{\text{erf}(v_{l'}(t)/2)}{\Delta_{l'm}}$

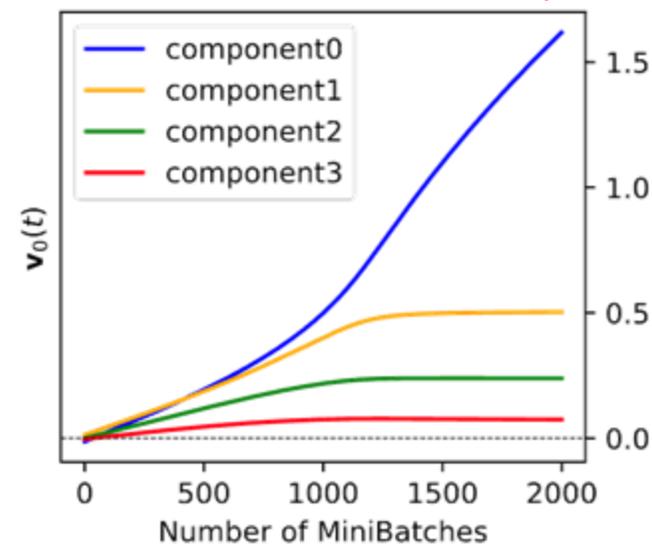
$$\text{erf}(x) = \frac{2}{\sqrt{\pi}} \int_0^x e^{-t^2} dt \in [-1, 1]$$

Only the most salient token $l^* = \text{argmax } |\Delta_{lm}|$ of \mathbf{v} goes to $+\infty$ other components stay finite.

	Linear
$\dot{\mathbf{v}} = \Delta_m \circ \exp\left(\frac{\mathbf{v}^2}{2}\right)$	Modified MLP (lower layer)



Attention becomes sparser
(Consistent with Scan&Snap)



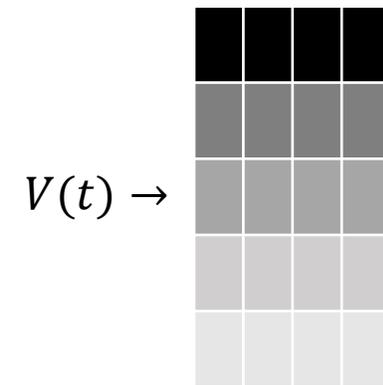
What if we have more nodes ($K > 1$)?

- $V = U_C^T W \in \mathbb{R}^{M_c \times K}$ and the dynamics becomes

$$\dot{V} = \frac{1}{A} \text{diag} \left(\exp \left(\frac{V \circ V}{2} \right) \mathbf{1} \right) \Delta \quad \Delta = [\Delta_1, \Delta_2, \dots, \Delta_K], \quad \Delta_k = \mathbb{E}[g_k \mathbf{x}]$$

We can prove that V gradually becomes low rank

- The growth rate of each row of V varies widely.

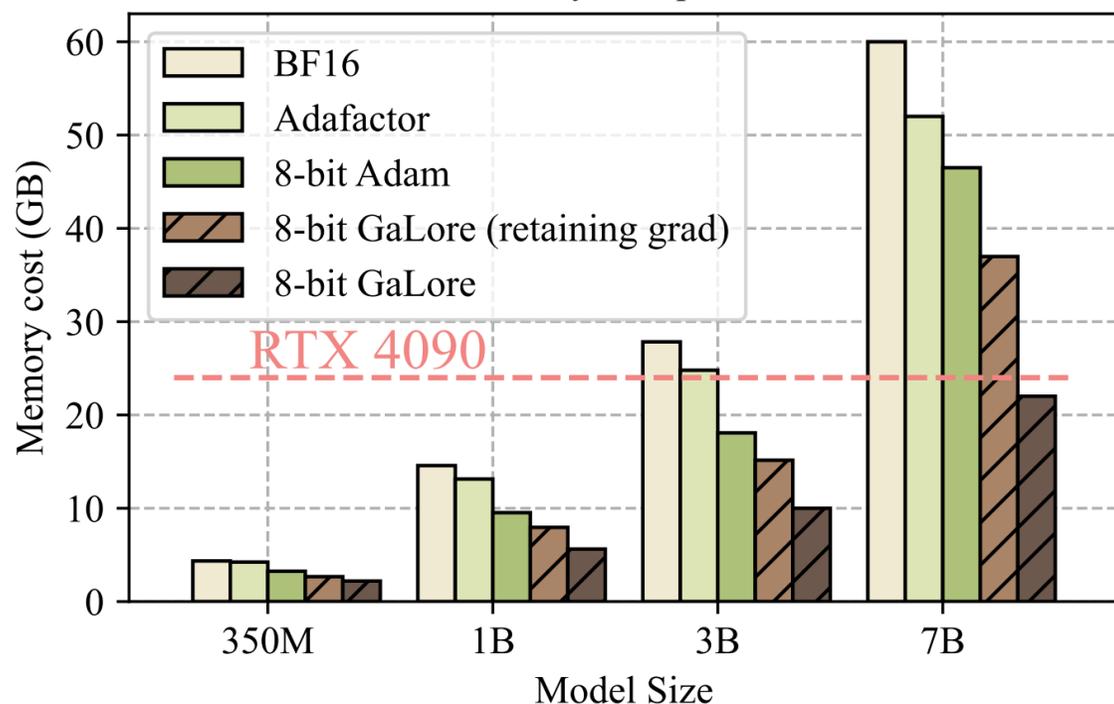


Due to $\exp \left(\frac{V \circ V}{2} \right)$, the weight gradient \dot{V} can be even more low-rank \rightarrow **GaLore**

GaLore: Pre-training 7B model on RTX 4090 (24G)



Memory Comparison



	Rank	Retain grad	Memory	Token/s
8-bit AdamW		Yes	40GB	1434
8-bit GaLore	16	Yes	28GB	1532
8-bit GaLore	128	Yes	29GB	1532
16-bit GaLore	128	Yes	30GB	1615
16-bit GaLore	128	No	18GB	1587
8-bit GaLore	1024	Yes	36GB	1238

* SVD takes around 10min for 7B model, but runs every T=500-1000 steps.

Third-party evaluation by @llamafactory_ai



Memory Saving with GaLore

Algorithm 1: GaLore, PyTorch-like

```
for weight in model.parameters():  
    grad = weight.grad  
    # original space -> compact space  
    lor_grad = project(grad)  
    # update by Adam, Adafactor, etc.  
    lor_update = update(lor_grad)  
    # compact space -> original space  
    update = project_back(lor_update)  
    weight.data += update
```

GaLore

$$G_t \leftarrow -\nabla_W \phi(W_t)$$

If $t \% T == 0$:

 Compute $P_t = \text{SVD}(G_t) \in \mathbb{R}^{m \times r}$

$$R_t \leftarrow P_t^T G_t \quad \{\text{project}\}$$

$$\tilde{R}_t \leftarrow \rho(R_t) \quad \{\text{Adam in low-rank}\}$$

$$\tilde{G}_t \leftarrow P_t \tilde{R}_t \quad \{\text{project-back}\}$$

$$W_{t+1} \leftarrow W_t + \eta \tilde{G}_t$$

Memory Usage	Weight (W)	Optim States (M_t, V_t)	Projection (P)	Total
Full-rank	mn	$2mn$	0	$3mn$
Low-rank adaptor	$mn + mr + nr$	$2(mr + nr)$	0	$mn + 3(mr + nr)$
GaLore	mn	$2nr$	mr	$mn + mr + 2nr$

↑
 W_t

↑
 R_t

↑
 P_t

Pre-training Results (LLaMA 7B)

Params	Hidden	Intermediate	Heads	Layers	Steps	Data amount
60M	512	1376	8	8	10K	1.3 B
130M	768	2048	12	12	20K	2.6 B
350M	1024	2736	16	24	60K	7.8 B
1 B	2048	5461	24	32	100K	13.1 B
7 B	4096	11008	32	32	150K	19.7 B

	Mem	40K	80K	120K	150K
 8-bit GaLore	18G	17.94	15.39	14.95	14.65
8-bit Adam	26G	18.09	15.47	14.83	14.61
Tokens (B)		5.2	10.5	15.7	19.7

* Experiments are conducted on 8 x 8 A100

	60M	130M	350M	1B
Full-Rank	34.06 (0.36G)	25.08 (0.76G)	18.80 (2.06G)	15.56 (7.80G)
GaLore	34.88 (0.24G)	25.36 (0.52G)	18.95 (1.22G)	15.64 (4.38G)
Low-Rank	78.18 (0.26G)	45.51 (0.54G)	37.41 (1.08G)	142.53 (3.57G)
LoRA	34.99 (0.36G)	33.92 (0.80G)	25.58 (1.76G)	19.21 (6.17G)
ReLoRA	37.04 (0.36G)	29.37 (0.80G)	29.08 (1.76G)	18.33 (6.17G)
r/d_{model}	128 / 256	256 / 768	256 / 1024	512 / 2048
Training Tokens	1.1B	2.2B	6.4B	13.1B

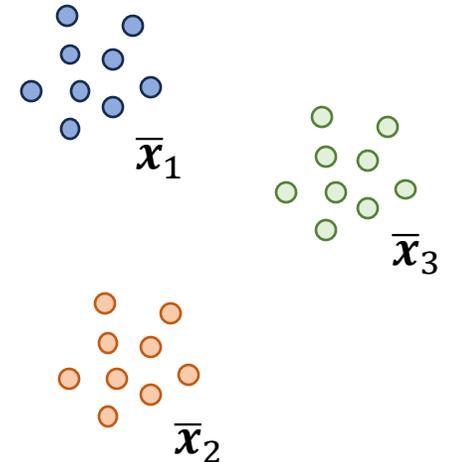
JoMA for Nonlinear Activation

Theorem 3

If \mathbf{x} is sampled from a mixture of C isotropic distributions, (i.e., “local salient/non-salient map”), then

$$\dot{\mathbf{v}} = \frac{1}{\|\mathbf{v}\|_2} \sum_c a_c \theta_1(r_c) \bar{\mathbf{x}}_c + \frac{1}{\|\mathbf{v}\|_2^3} \sum_c a_c \theta_2(r_c) \mathbf{v}$$

Here $a_c := \mathbb{E}_{q=m,c}[g_{h_k}] \mathbb{P}[c]$, $r_c = \mathbf{v}^\top \bar{\mathbf{x}}_c + \int_0^t \mathbb{E}_{q=m}[g_{h_k} h'_k] dt$, and θ_1 and θ_2 depends on nonlinearity



What does the dynamics look like?

$$\dot{\mathbf{v}} = (\boldsymbol{\mu} - \mathbf{v}) \circ \exp\left(\frac{\mathbf{v}^2}{2}\right)$$

$\boldsymbol{\mu} \sim \bar{\mathbf{x}}_c$: Critical point due to nonlinearity (one of the cluster centers)

JoMA for Nonlinear activation

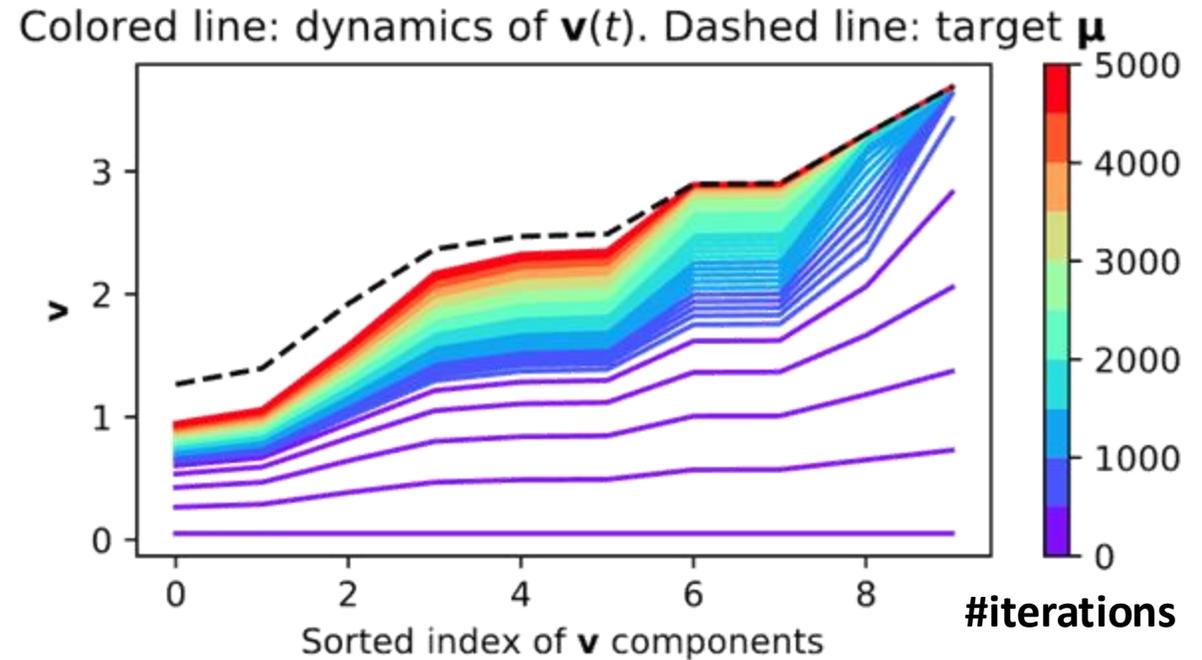
	Nonlinear
$\dot{\mathbf{v}} = (\boldsymbol{\mu} - \mathbf{v}) \circ \exp\left(\frac{\mathbf{v}^2}{2}\right)$	Modified MLP (lower layer)

Theorem 4

Salient components grow much faster than non-salient ones:

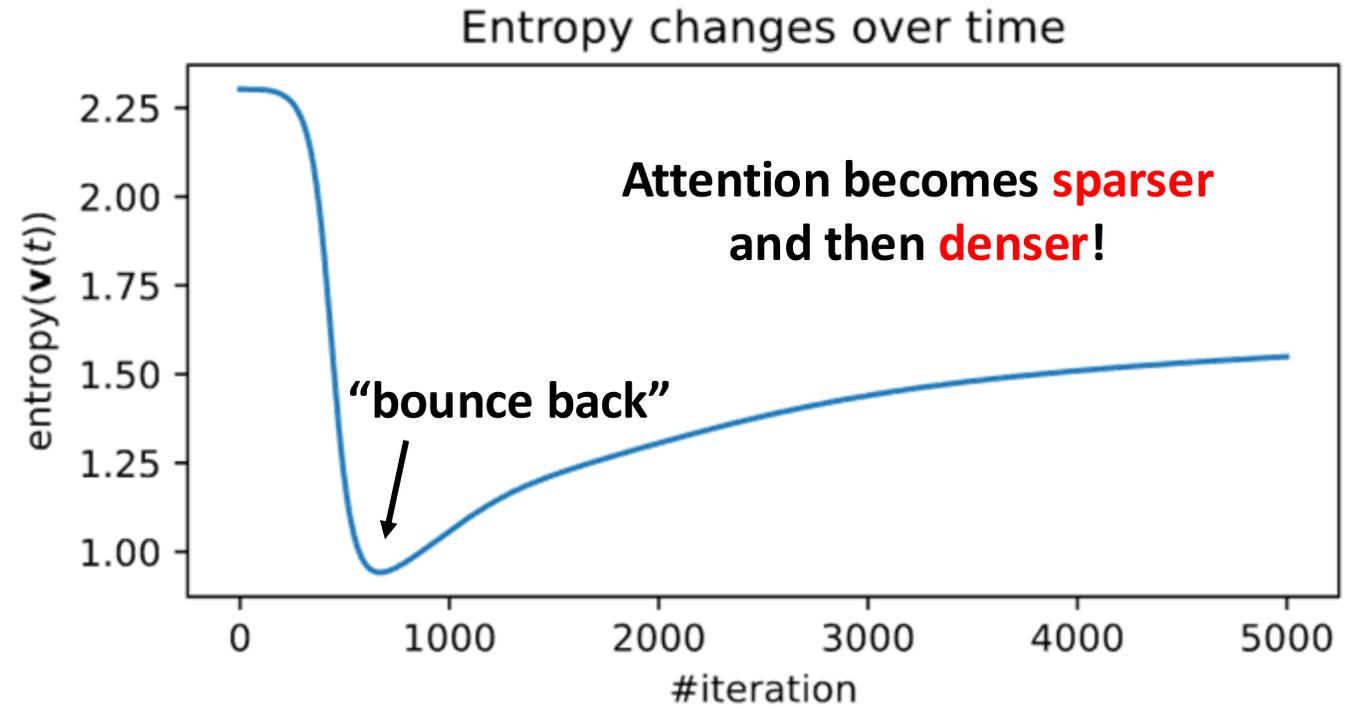
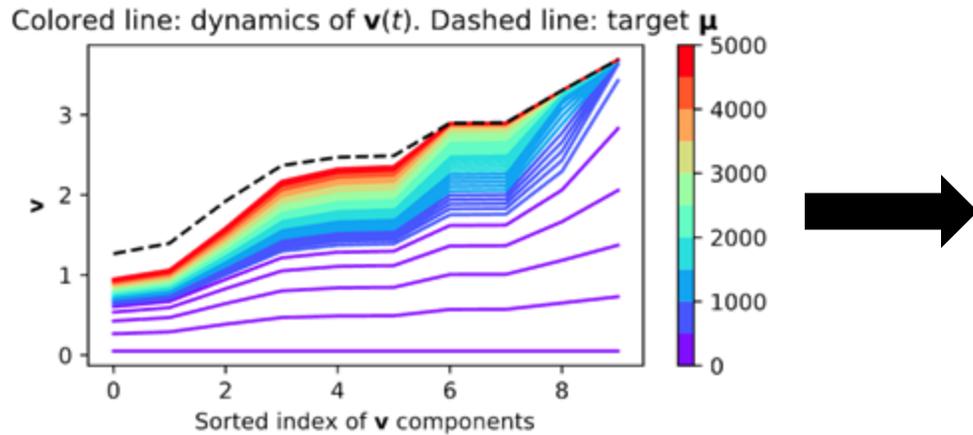
$$\frac{\text{ConvergenceRate}(j)}{\text{ConvergenceRate}(k)} \sim \frac{\exp(\mu_j^2/2)}{\exp(\mu_k^2/2)}$$

$$\begin{aligned} \text{ConvergenceRate}(j) &:= \ln 1/\delta_j(t) \\ \delta_j(t) &:= 1 - v_j(t)/\mu_j \end{aligned}$$



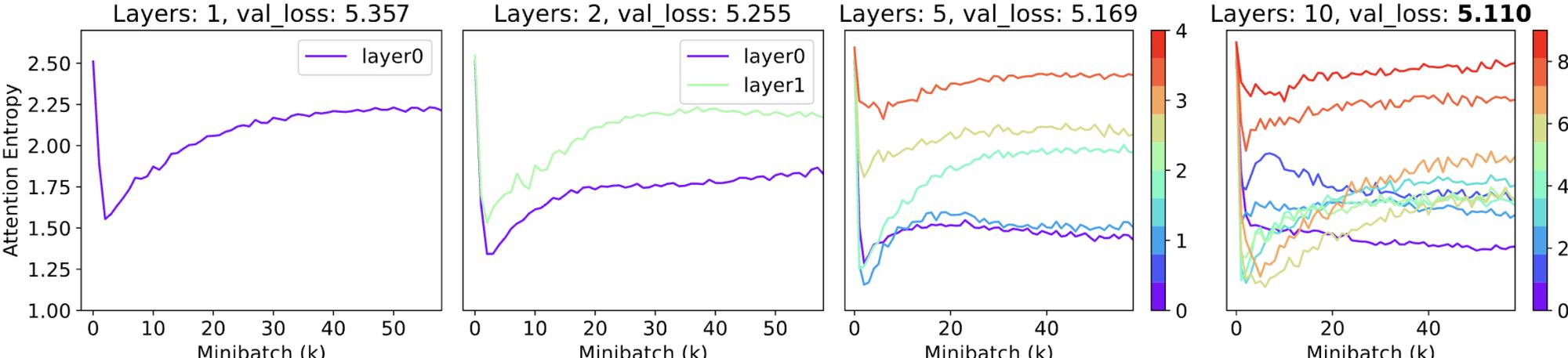
JoMA for Nonlinear activation

$\dot{\mathbf{v}} = (\boldsymbol{\mu} - \mathbf{v}) \circ \exp\left(\frac{\mathbf{v}^2}{2}\right)$	Nonlinear
	Modified MLP (lower layer)

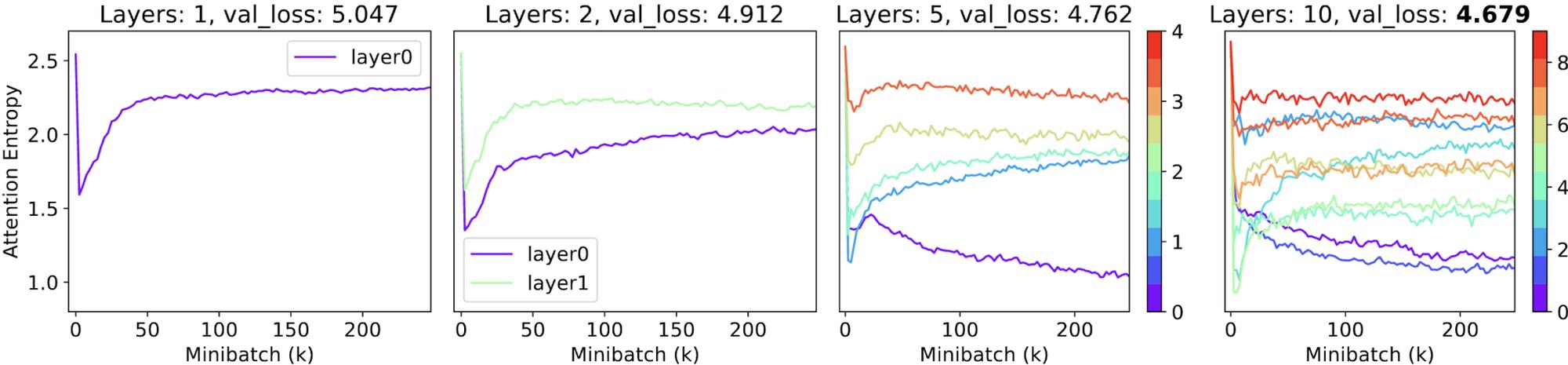


Real-world Experiments

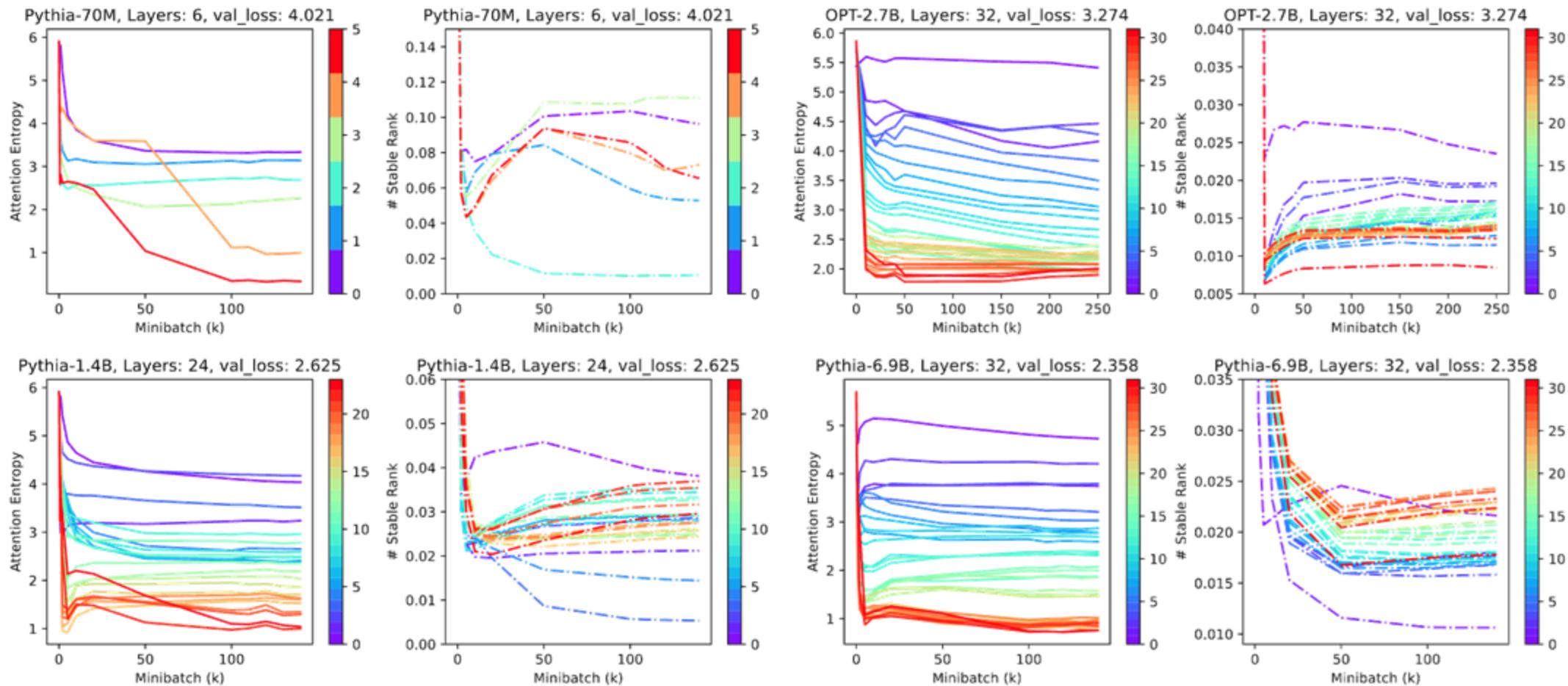
Wikitext2



Wikitext103



Real-world Experiments

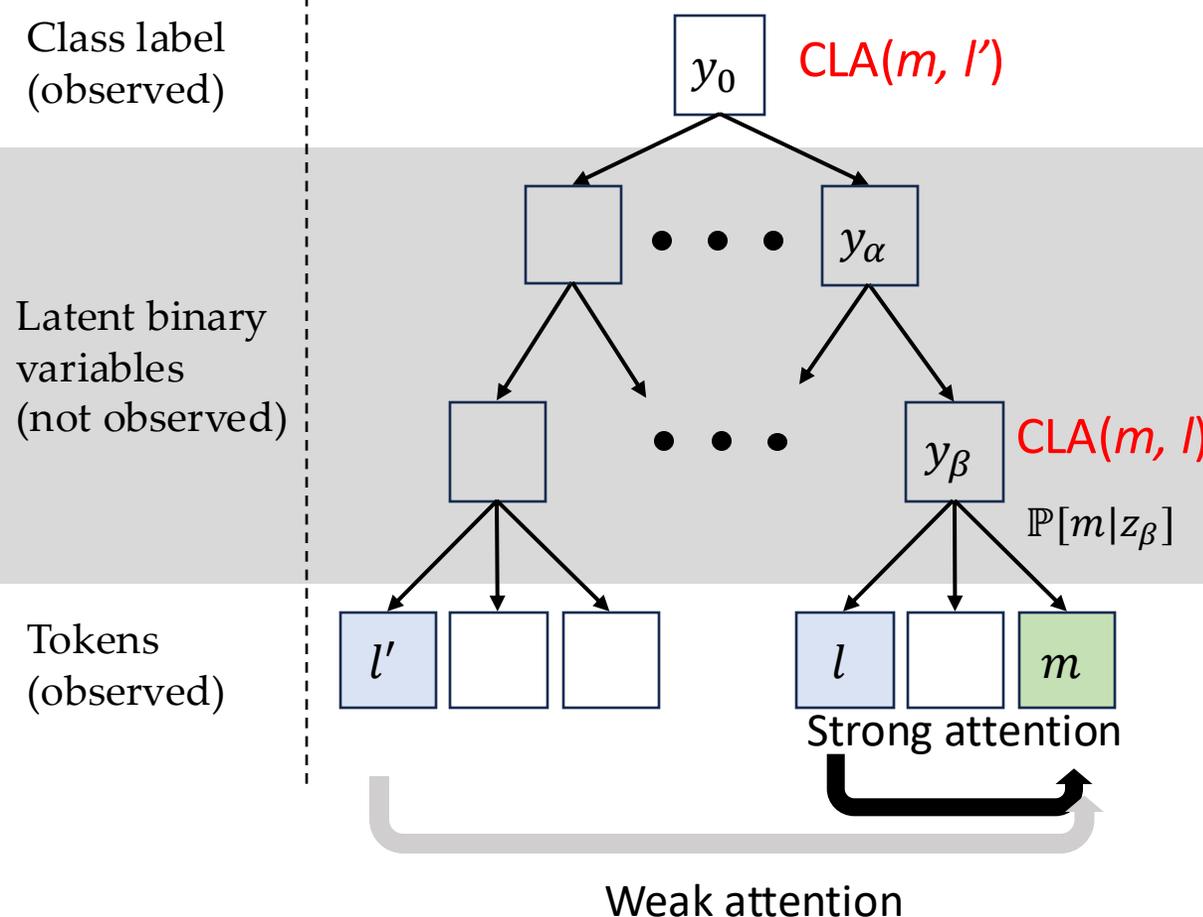


Why is this “bouncing back” property useful?

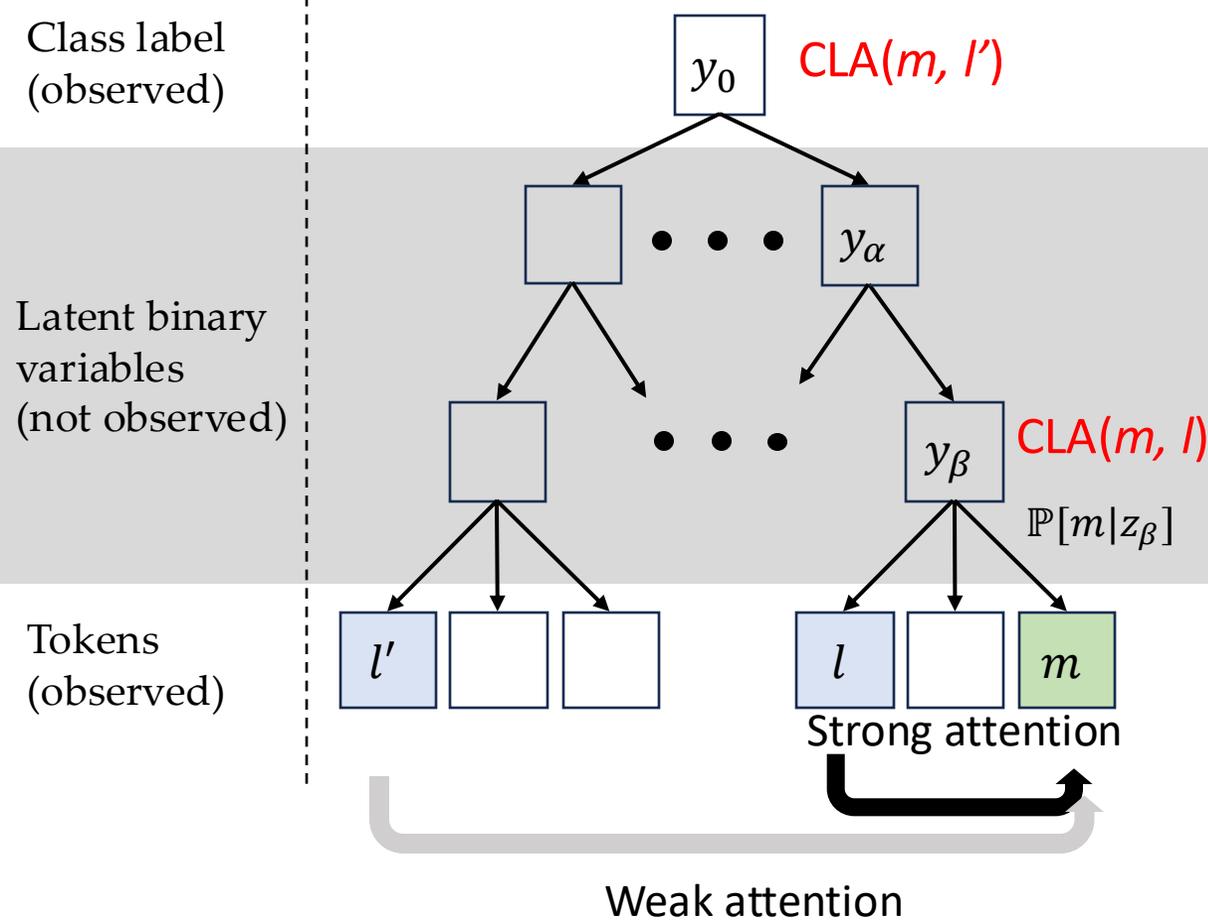
It seems that it only slows down the training??

Not useful in 1-layer, but useful in multiple Transformer layers!

Data Hierarchy & Multilayer Transformer



Data Hierarchy & Multilayer Transformer



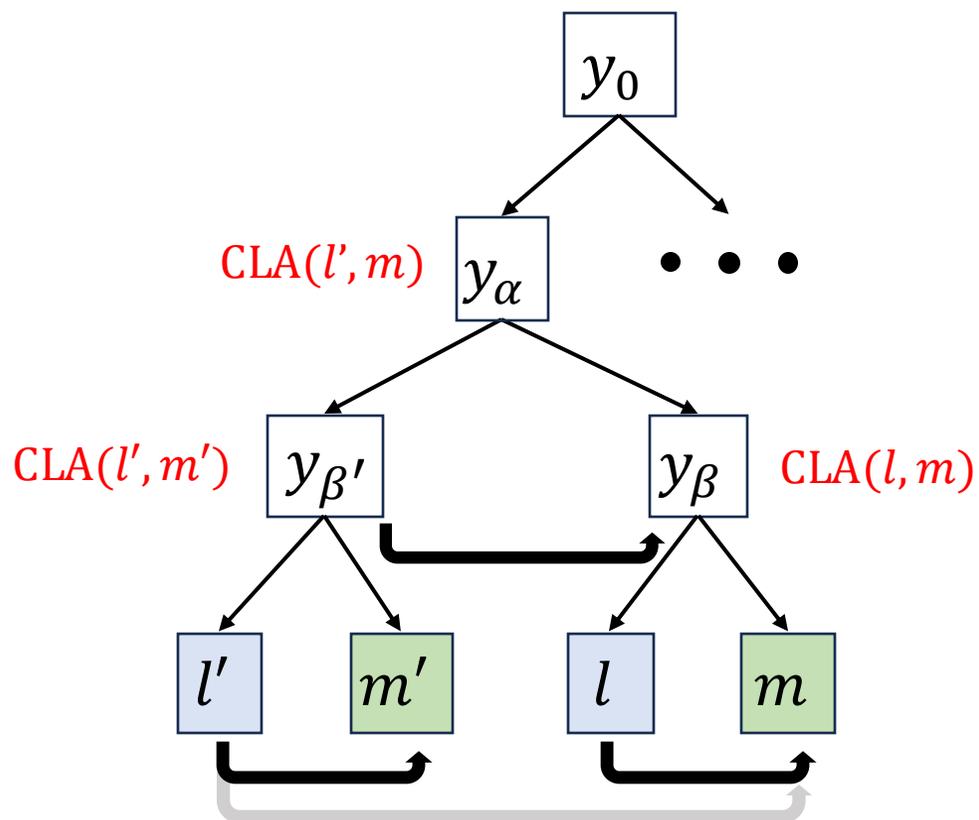
Theorem 5

$$\mathbb{P}[l|m] \approx 1 - \frac{H}{L}$$

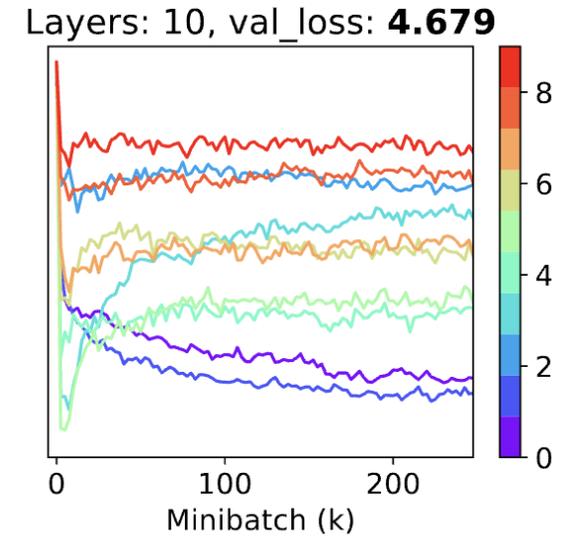
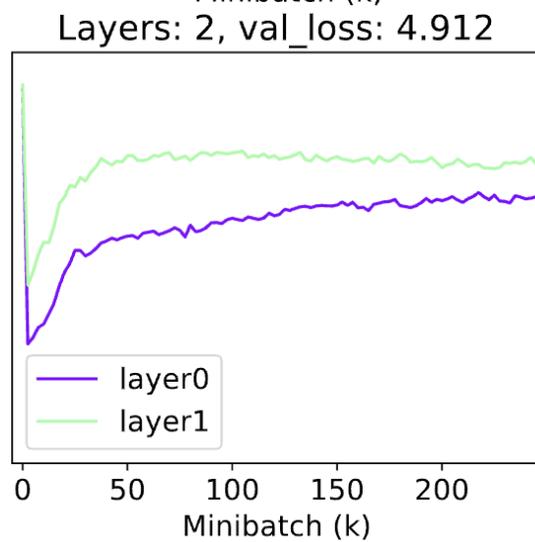
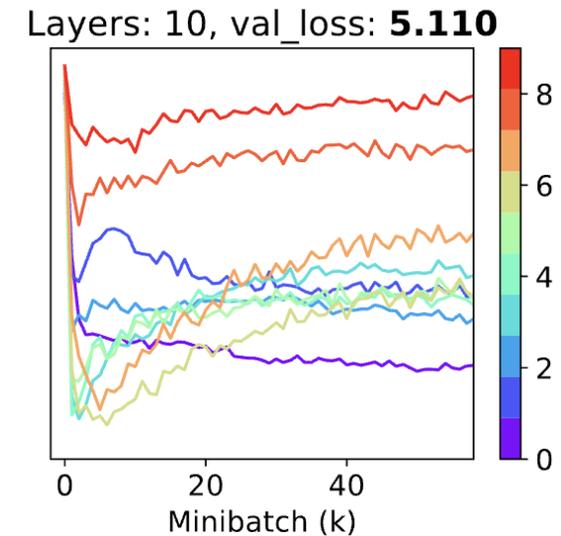
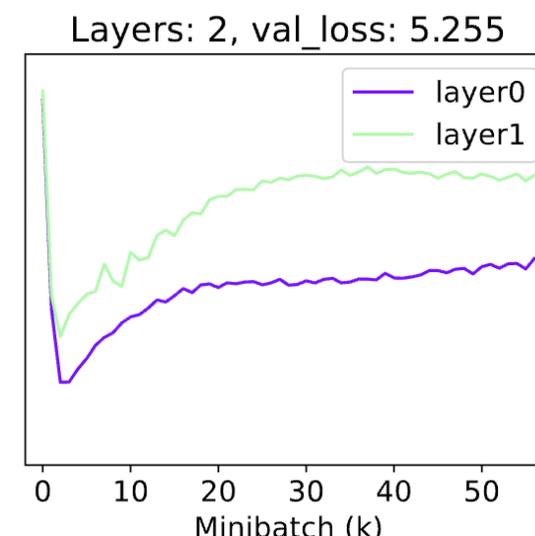
H : height of the common latent ancestor (CLA) of l & m

L : total height of the hierarchy

Deep Latent Distribution



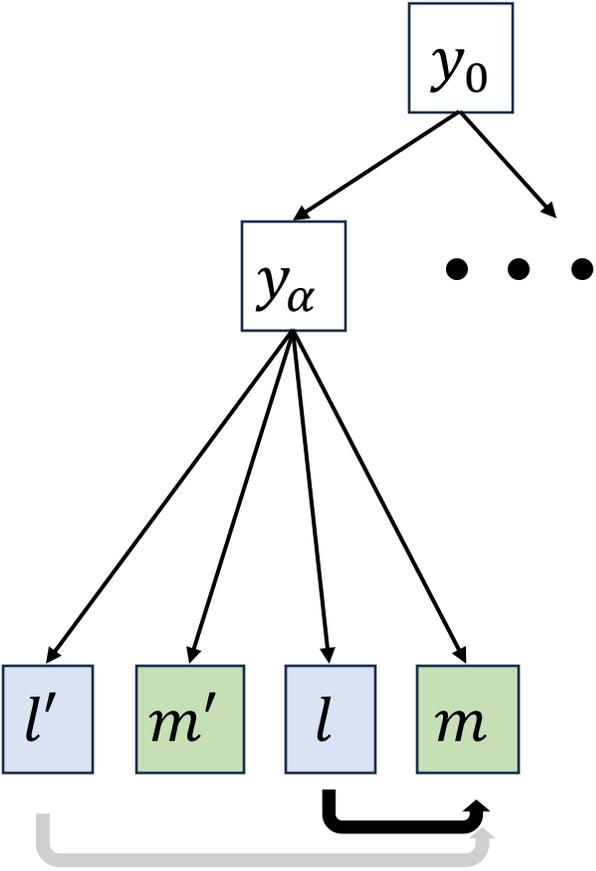
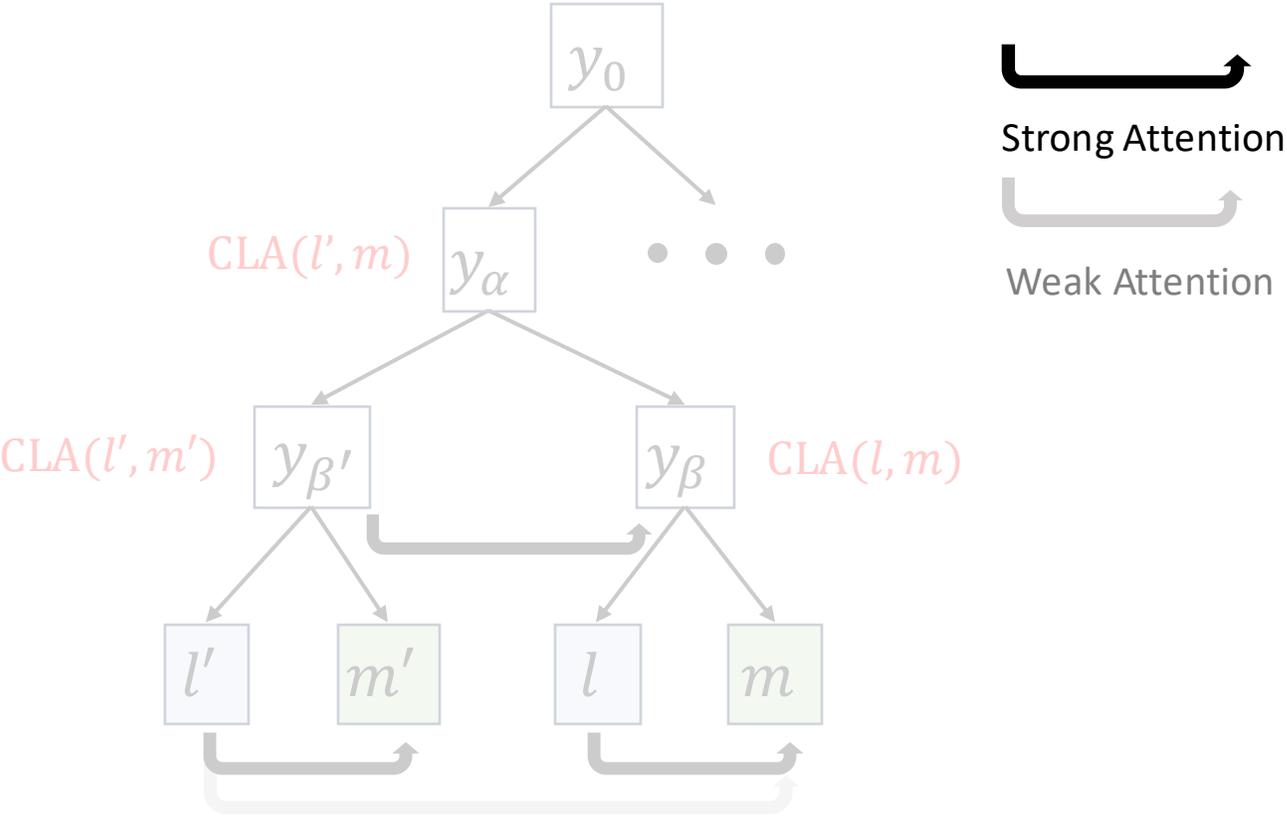
Strong Attention
Weak Attention



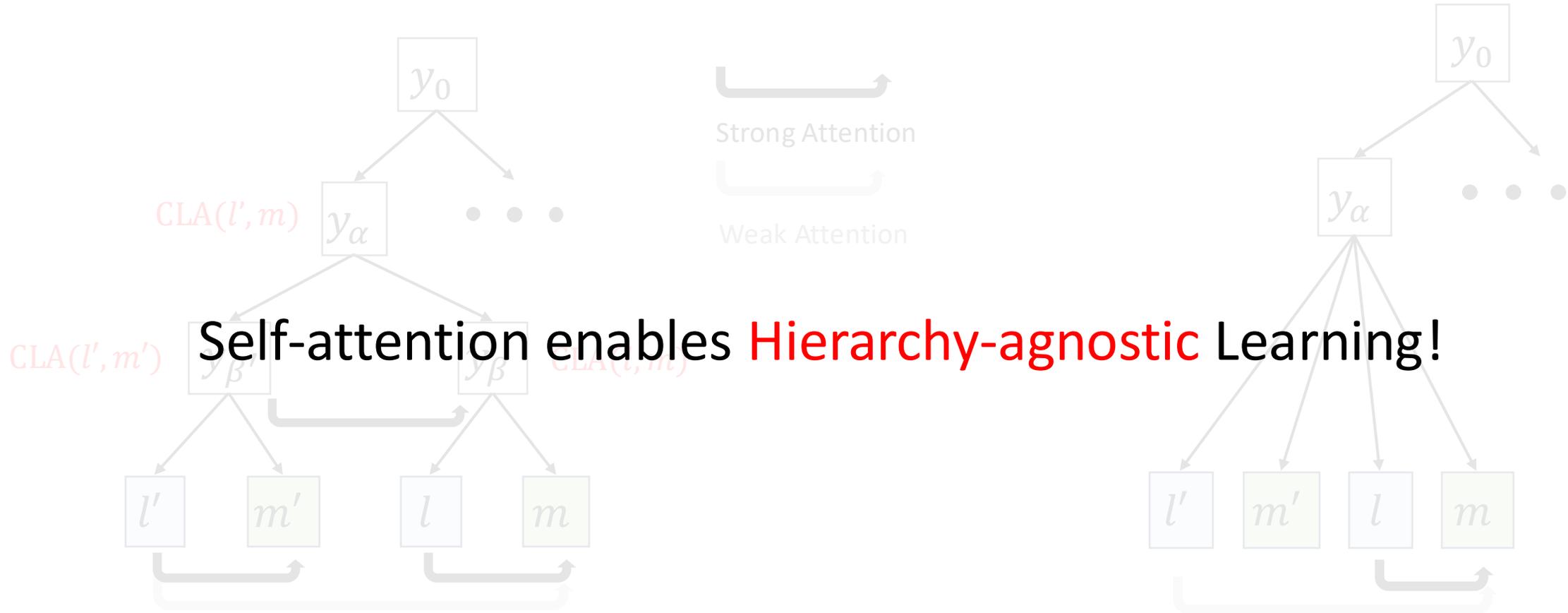
Learning the current hierarchical structure by

slowing down the association of tokens that are not directly correlated

Shallow Latent Distribution



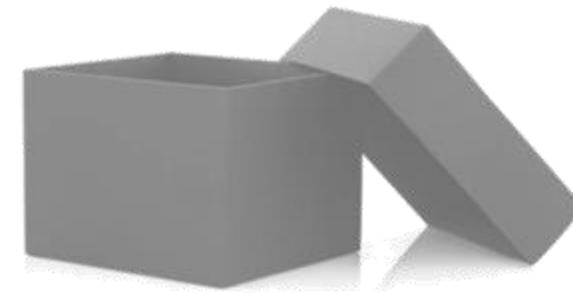
Hierarchy-agnostic Learning



Verification of Hierarchical Intuitions

	$C = 20, N_{\text{ch}} = 2$		$C = 20, N_{\text{ch}} = 3$		$C = 30, N_{\text{ch}} = 2$	
(N_0, N_1)	(10, 20)	(20, 30)	(10, 20)	(20, 30)	(10, 20)	(20, 30)
NCorr ($s = 0$)	0.99 ± 0.01	0.97 ± 0.02	1.00 ± 0.00	0.96 ± 0.02	0.99 ± 0.01	0.94 ± 0.04
NCorr ($s = 1$)	0.81 ± 0.05	0.80 ± 0.05	0.69 ± 0.05	0.68 ± 0.04	0.73 ± 0.08	0.74 ± 0.03
	$C = 30, N_{\text{ch}} = 3$		$C = 50, N_{\text{ch}} = 2$		$C = 50, N_{\text{ch}} = 3$	
(N_0, N_1)	(10, 20)	(20, 30)	(10, 20)	(20, 30)	(10, 20)	(20, 30)
NCorr ($s = 0$)	0.99 ± 0.01	0.95 ± 0.03	0.99 ± 0.01	0.95 ± 0.03	0.99 ± 0.01	0.95 ± 0.03
NCorr ($s = 1$)	0.72 ± 0.04	0.66 ± 0.02	0.58 ± 0.02	0.55 ± 0.01	0.64 ± 0.02	0.61 ± 0.04

Table 1: Normalized correlation between the latents and their best matched hidden node in MLP of the same layer. All experiments are run with 5 random seeds.

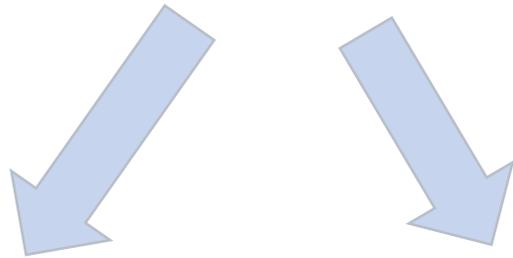


Take away messages

- Architecture ✓ training dynamics ✓
- Nonlinearity is not formidable!
 - Transformer can be analyzed following gradient descent rules
- Property of self-attention
 - Attention becomes sparse over training
 - Inductive bias
 - Favor the learning of strong co-occurred tokens
 - Deter the learning of weakly co-occurred tokens, avoiding spurious correlation.
- Key insights lead to broad applications

What Gradient Descent gives us?

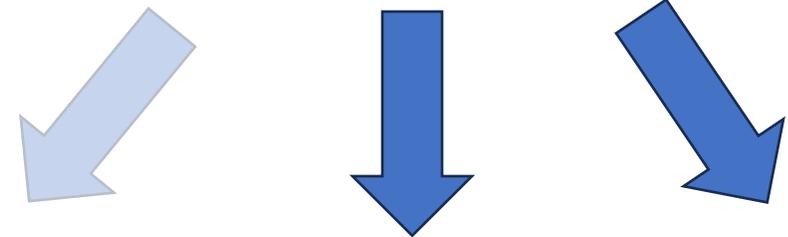
Simple Structures



Sparsity

Low-rank

More complicated structures



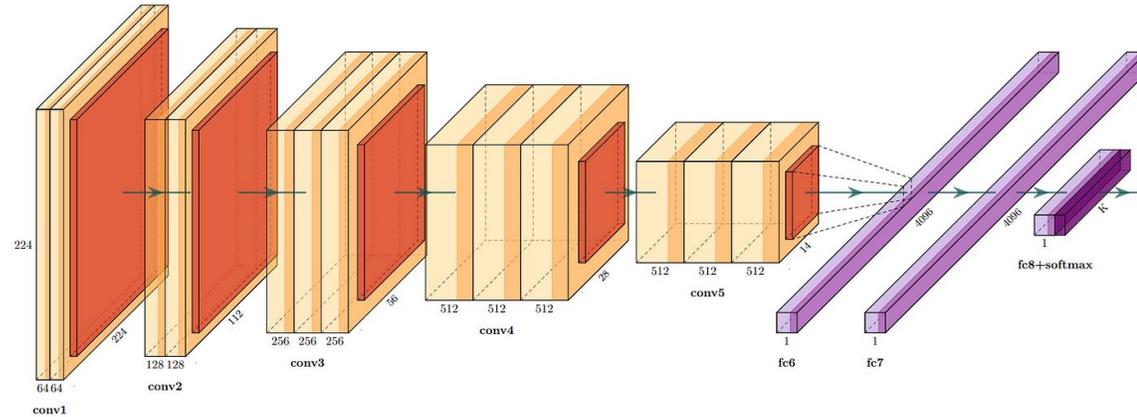
Hierarchical
Representation

Algebraic
Structure

Spectral
Structure

Dichotomy: Symbolic and Neural Representation

Neural
Representation



Symbolic
Representation

$$\nabla \cdot \mathbf{E} = \frac{\rho_v}{\epsilon} \quad (\text{Gauss' Law})$$

$$\nabla \cdot \mathbf{H} = 0 \quad (\text{Gauss' Law for Magnetism})$$

$$\nabla \times \mathbf{E} = -\mu \frac{\partial \mathbf{H}}{\partial t} \quad (\text{Faraday's Law})$$

$$\nabla \times \mathbf{H} = \mathbf{J} + \epsilon \frac{\partial \mathbf{E}}{\partial t} \quad (\text{Ampere's Law})$$

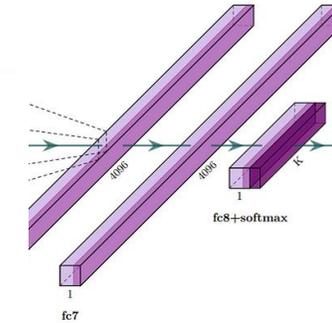
Unification of Symbolic and Neural Representation

Emerging Symbolic Structure

Neural
Repres



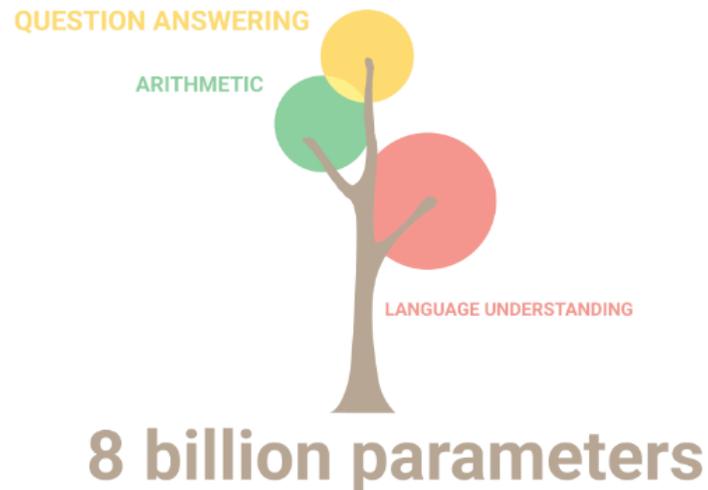
Symbo
Repres



tism)

Deep Models (Minsky's Law)

Debate: Is LLM doing retrieval or true reasoning?



LLM shows emergent behaviors!!

Debate: Is LLM doing retrieval or true reasoning?



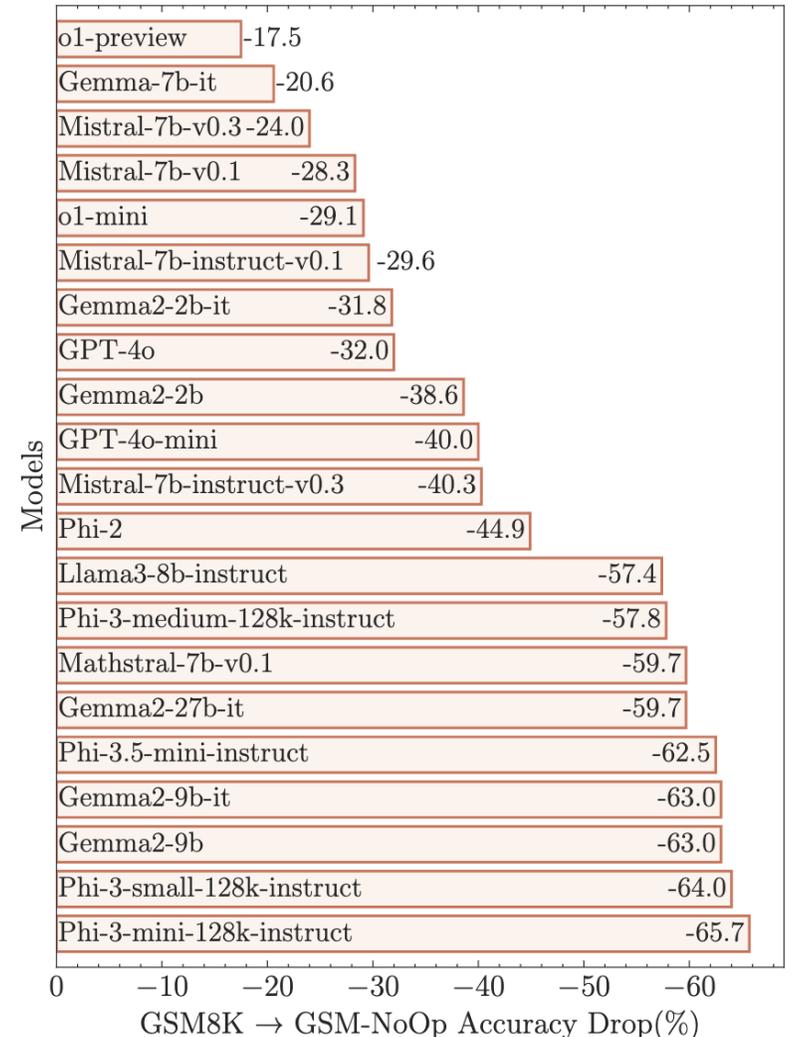
Do LLMs perform reasoning or approximate retrieval?
There is a continuum between the two, and Auto-Regressive LLMs are largely on the retrieval side.



Emergent Abilities (noun): The preferred euphemism for what your LLM does, when saying "approximate retrieval" sounds too unsexy.

#AIAphorisms

LLM is just doing retrievals!!



Concrete Example: Modular Addition

$$a + b = c \pmod{d}$$

Does neural network have an *implicit table* to do retrieval?

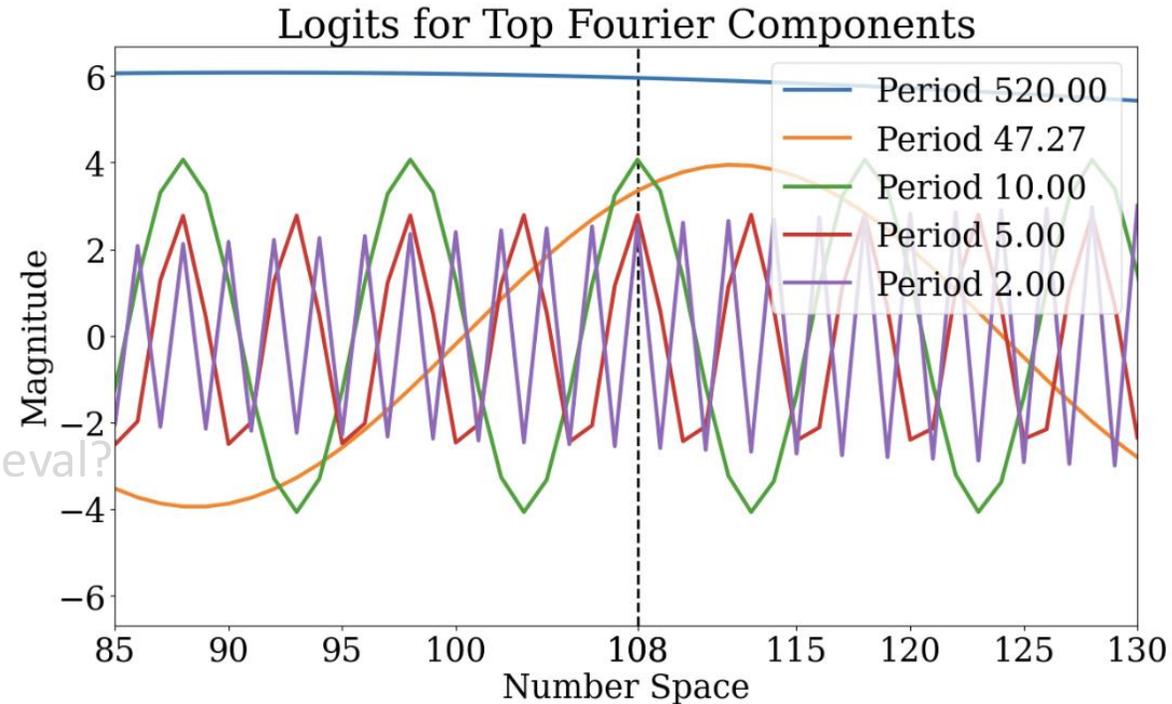
Concrete Example: Modular Addition

$$a + b = c \pmod{d}$$

Does neural network have an *implicit table* to do retrieval?

Learned representation = Fourier basis 🤖

Why? 🤔



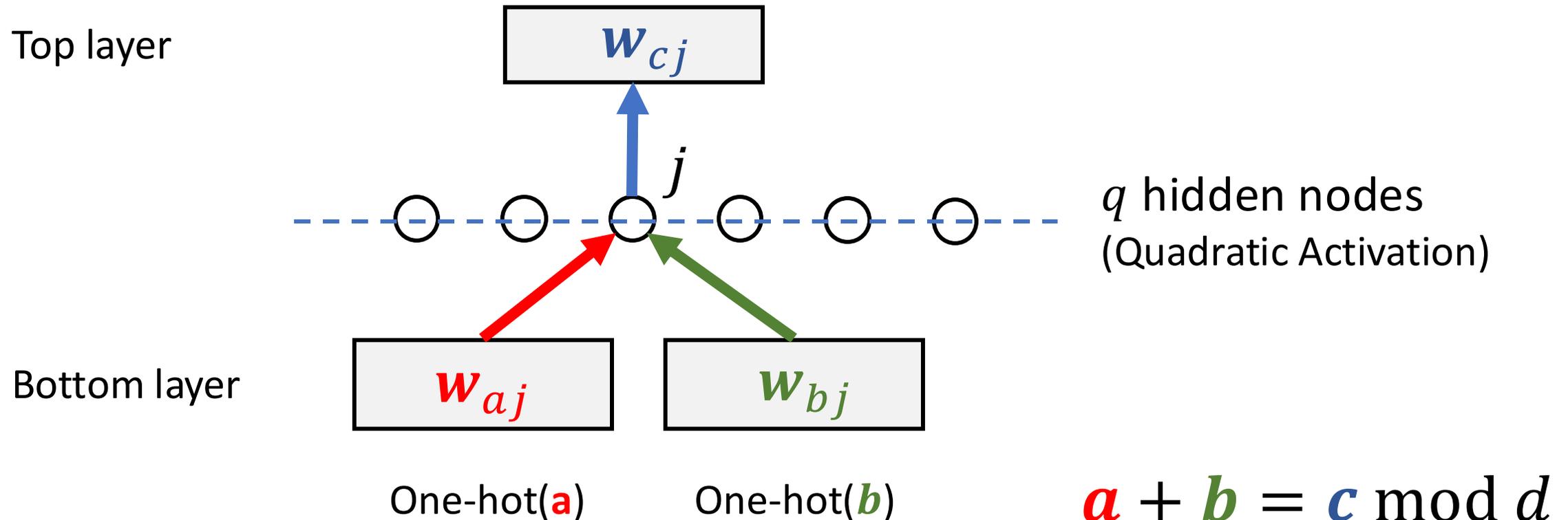
(a) Final logits for top Fourier components

[T. Zhou et al, *Pre-trained Large Language Models Use Fourier Features to Compute Addition*, NeurIPS'24]

[S. Kantamneni, *Language Models Use Trigonometry to Do Addition*, arXiv'25]

Problem Setup

MSE Loss: $\text{Min } \|\text{Output} - \text{one-hot}(\mathbf{c})\|_2$



(Scaled) Fourier Transform

$$Z_{akj} = \sum_{m=0}^{d-1} W_{amj} e^{imk/d}$$

$$Z_{bkj} = \sum_{m=0}^{d-1} W_{bmj} e^{imk/d}$$

$$Z_{ckj} = \sum_{m=0}^{d-1} W_{cmj} e^{imk/d}$$

k : frequency

$\{W_a, W_b, W_c\}$ are real



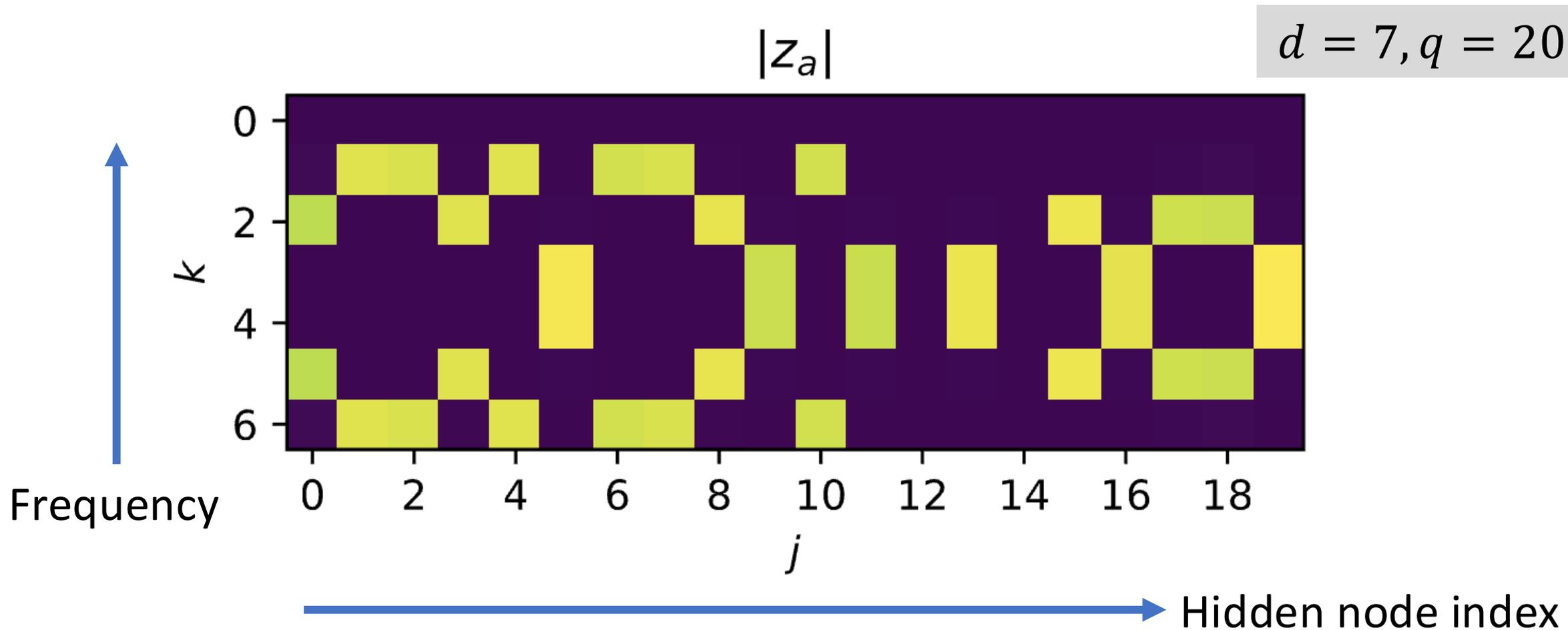
Hermitian condition holds

$$Z_{akj} = \overline{Z_{a,-k,j}}$$

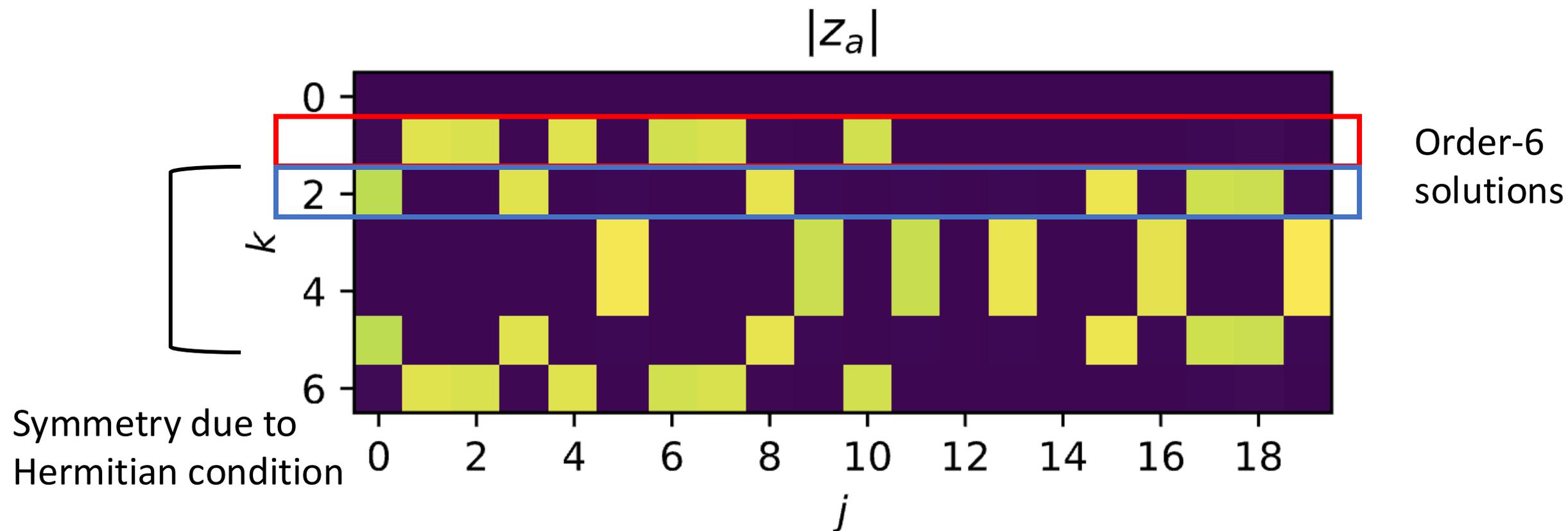
$$Z_{bkj} = \overline{Z_{b,-k,j}}$$

$$Z_{ckj} = \overline{Z_{c,-k,j}}$$

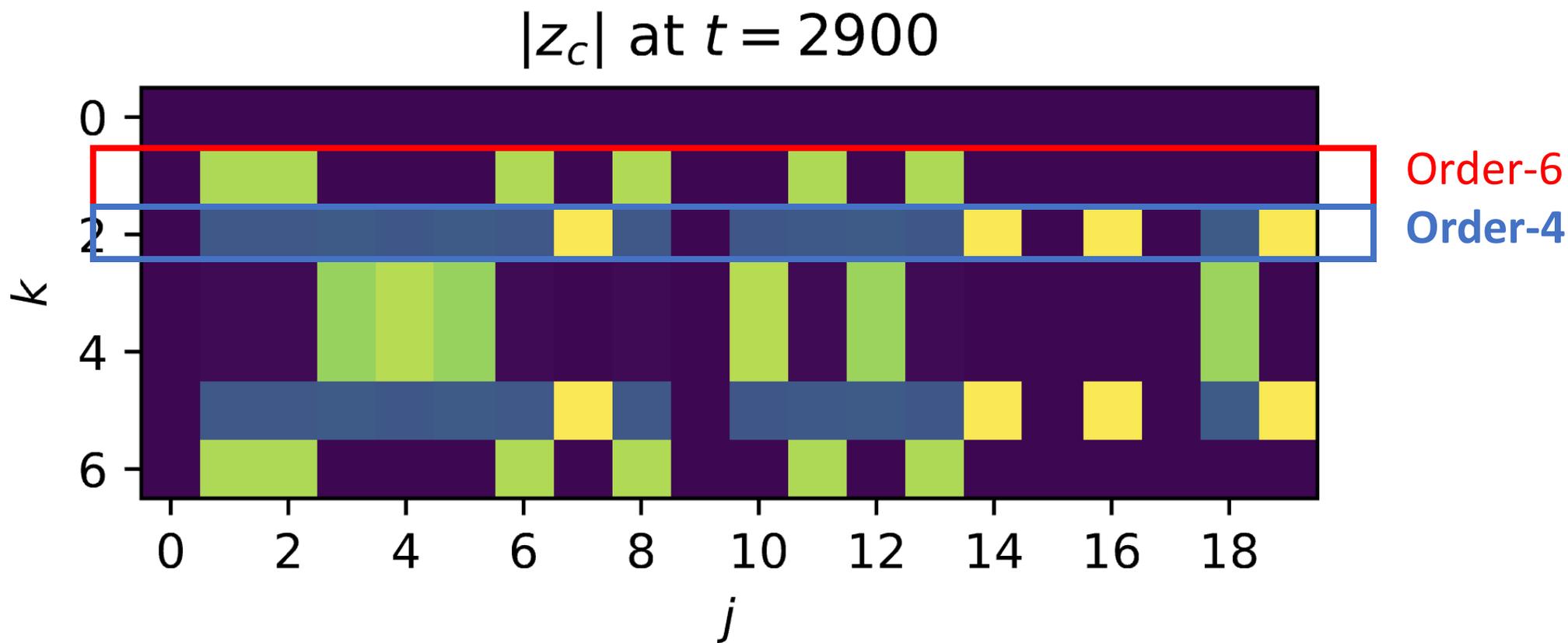
What a Gradient Descent Solution look like?



What a Gradient Descent Solution look like?

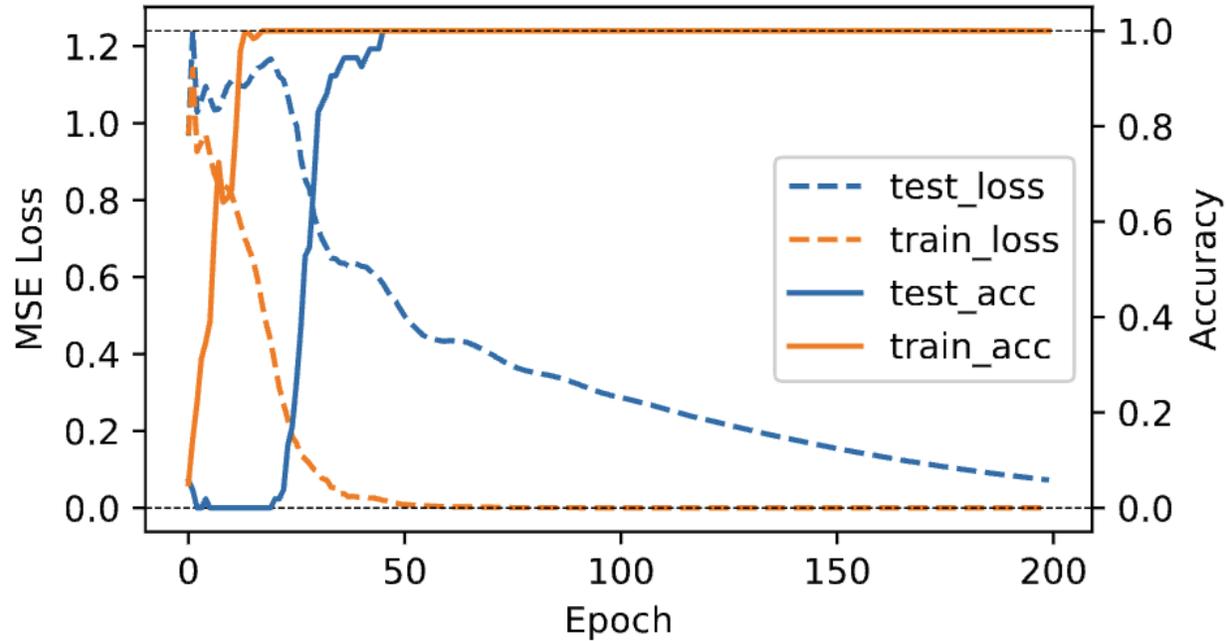


What a Gradient Descent Solution look like?

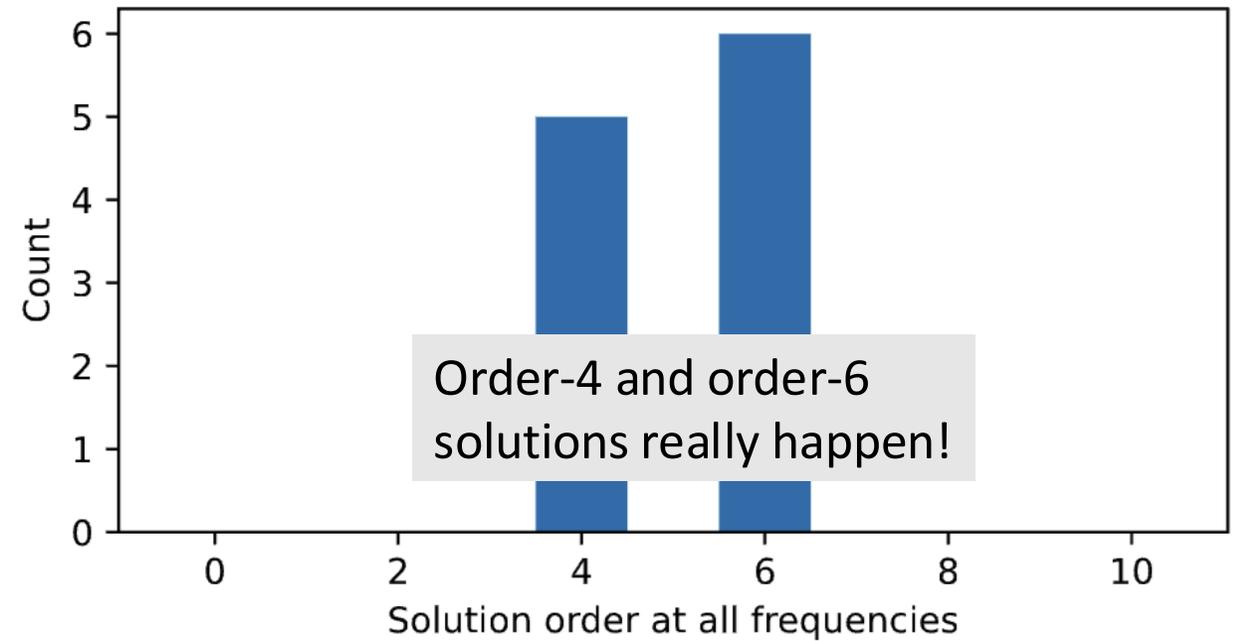


More Statistics on Gradient Descent Solutions

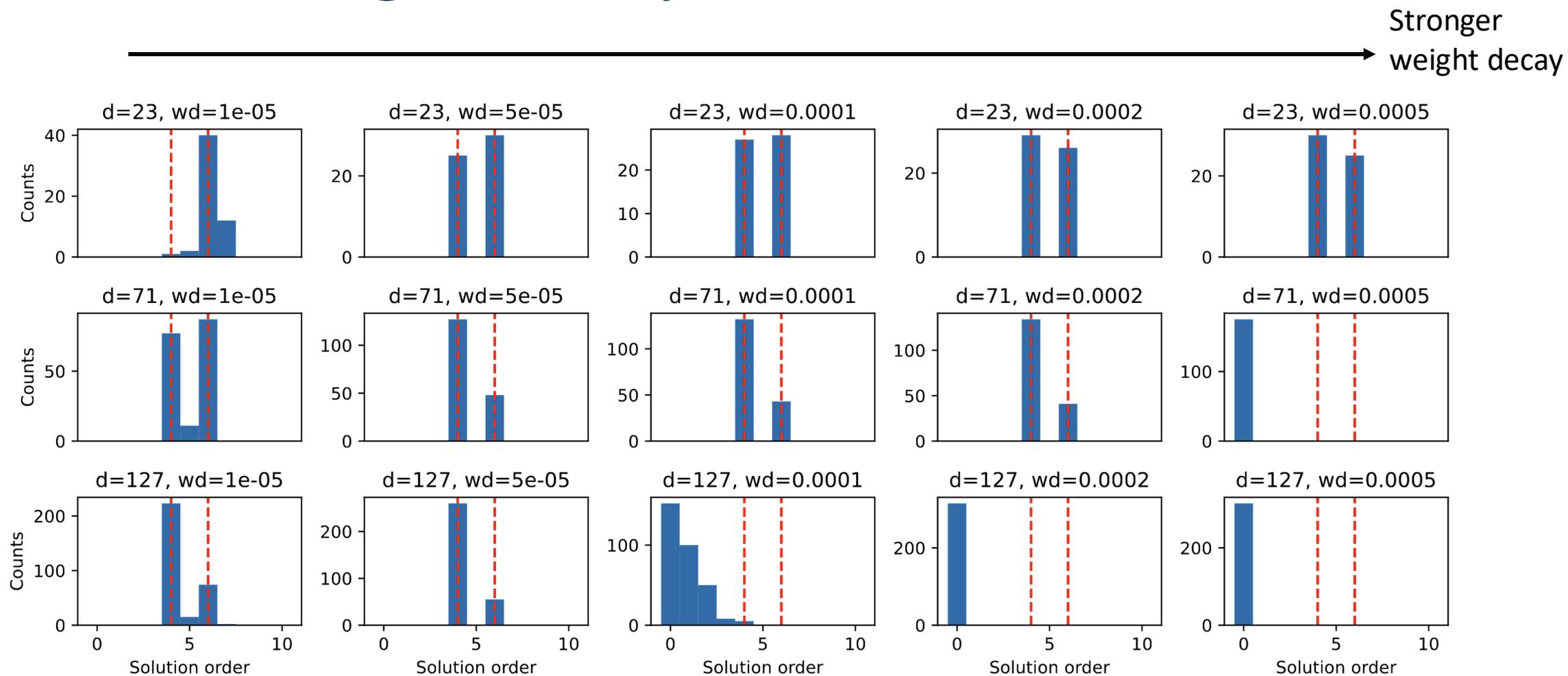
Training/test loss/accuracy for $d = 23$



Distribution of Solution order at 10k epochs



Effect of Weight Decay



Why? 🤔

Structure of Loss Functions

$$\text{MSE loss } \ell(\mathbf{z}) = d^{-1} \sum_{k \neq 0} \ell_k(\mathbf{z}) + 1 - 1/d$$

$$\ell_k(\mathbf{z}) = -2r_{kkk} + \sum_{k_1 k_2} |r_{k_1 k_2 k}|^2 + \frac{1}{4} \left| \sum_{p \in \{a, b\}} \sum_{k'} r_{p, k', -k', k} \right|^2 + \frac{1}{4} \sum_{m \neq 0} \sum_{p \in \{a, b\}} \left| \sum_{k'} r_{p, k', m - k', k} \right|^2$$

Term $r_{k_1 k_2 k}(\mathbf{z}) := \sum_j z_{a k_1 j} z_{b k_2 j} z_{c k j}$ and $r_{p k_1 k_2 k}(\mathbf{z}) := \sum_j z_{p k_1 j} z_{p k_2 j} z_{c k j}$

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Sufficient conditions of Global Optimizers:

R_g	R_c	R_n	R_*
$r_{kkk} = 1$	$r_{k_1 k_2 k} = 0$	$r_{p k', -k', k} = 0$	$r_{p k', m - k', k} = 0$

How to Optimize?

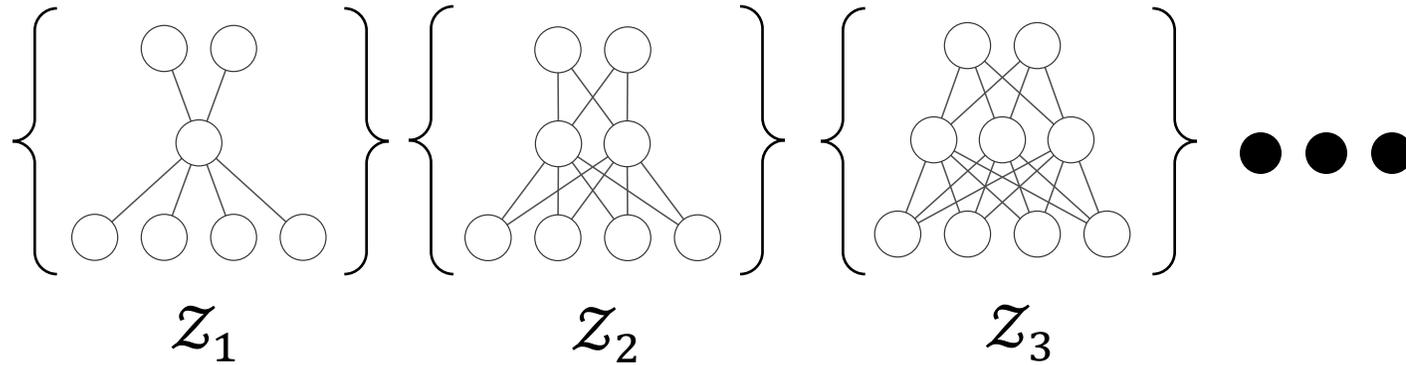
The objective is highly nonlinear !!

However, nice *algebraic structures* exist!

How to Optimize?

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However, nice *algebraic structures* exist!

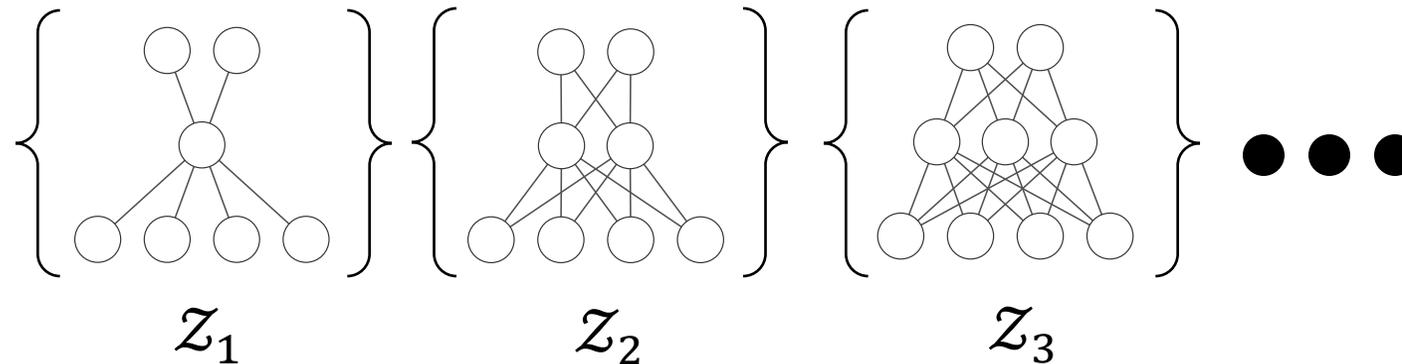


$\mathcal{Z} = \bigcup_{q \geq 0} \mathcal{Z}_q$: All 2-layer networks with different number of hidden nodes

How to Optimize?

The objective is highly nonlinear !!

However, nice *algebraic structures* exist!



$\mathcal{Z} = \bigcup_{q \geq 0} \mathcal{Z}_q$: All 2-layer networks with different number of hidden nodes

Ring addition $+$: Concatenate hidden nodes

Ring multiplication $*$: Kronecker production along the hidden dimensions

$\langle \mathcal{Z}, +, * \rangle$ is a *semi-ring*

Ring Homomorphism

A function $r(\mathbf{z}): \mathcal{Z} \mapsto \mathbb{C}$ is a *ring homomorphism*, if

- $r(\mathbf{1}) = 1$
- $r(\mathbf{z}_1 + \mathbf{z}_2) = r(\mathbf{z}_1) + r(\mathbf{z}_2)$
- $r(\mathbf{z}_1 * \mathbf{z}_2) = r(\mathbf{z}_1)r(\mathbf{z}_2)$

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 $r_{k_1 k_2 k}(\mathbf{z})$ and $r_{p k_1 k_2 k}(\mathbf{z})$ are **ring homomorphisms!**

Ring Homomorphism

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homomorphisms!

MSE Loss

$$\ell_k(\mathbf{z}) = -2r_{kkk} + \sum_{k_1 k_2} |r_{k_1 k_2 k}|^2 + \frac{1}{4} \left| \sum_{p \in \{a, b\}} \sum_{k'} r_{p, k', -k', k} \right|^2 + \frac{1}{4} \sum_{m \neq 0} \sum_{p \in \{a, b\}} \left| \sum_{k'} r_{p, k', m - k', k} \right|^2$$

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Partial solution \mathbf{z}_1 satisfies $r_{k_1 k_2 k}(\mathbf{z}_1) = 0$

Partial solution \mathbf{z}_2 satisfies $r_{p k', -k', k}(\mathbf{z}_2) = 0$

Ring Homomorphism

A function $r(\mathbf{z}): \mathcal{Z} \mapsto \mathbb{C}$ is a *ring homomorphism*, if

- $r(\mathbf{1}) = 1$
- $r(\mathbf{z}_1 + \mathbf{z}_2) = r(\mathbf{z}_1) + r(\mathbf{z}_2)$
- $r(\mathbf{z}_1 * \mathbf{z}_2) = r(\mathbf{z}_1)r(\mathbf{z}_2)$



$r_{k_1 k_2 k}(\mathbf{z})$ and $r_{pk_1 k_2 k}(\mathbf{z})$ are ring

homomorphisms!

MSE Loss

$$\ell_k(\mathbf{z}) = -2r_{kkk} + \sum_{k_1 k_2} |r_{k_1 k_2 k}|^2 + \frac{1}{4} \left| \sum_{p \in \{a, b\}} \sum_{k'} r_{p, k', -k', k} \right|^2 + \frac{1}{4} \sum_{m \neq 0} \sum_{p \in \{a, b\}} \left| \sum_{k'} r_{p, k', m - k', k} \right|^2$$

Partial solution \mathbf{z}_1 satisfies $r_{k_1 k_2 k}(\mathbf{z}_1) = 0$

Partial solution \mathbf{z}_2 satisfies $r_{pk', -k', k}(\mathbf{z}_2) = 0$

$\mathbf{z} = \mathbf{z}_1 * \mathbf{z}_2$ satisfies both $r_{k_1 k_2 k}(\mathbf{z}) = r_{pk', -k', k}(\mathbf{z}) = 0$

Composing Global Optimizers from Partial Ones

Partial solution #1

$$\mathbf{z}_{\text{syn}}^{(k)} \in R_c \cap R_n \text{ but } \mathbf{z}_{\text{syn}}^{(k)} \notin R_*$$

Partial solution #2

$$\mathbf{z}_v^{(k)} \in R_*$$

Composing Global Optimizers from Partial Ones

Composing
solutions using
ring multiplication *



Partial solution #1

$$\mathbf{z}_{\text{syn}}^{(k)} \in R_c \cap R_n \text{ but } \mathbf{z}_{\text{syn}}^{(k)} \notin R_*$$

Partial solution #2

$$\mathbf{z}_v^{(k)} \in R_*$$

Better solution

$$\mathbf{z}_{\text{syn}}^{(k)} * \mathbf{z}_v^{(k)} \in R_c \cap R_n \cap R_*$$

Composing Global Optimizers from Partial Ones

Composing solutions using *ring multiplication* *

Composing solutions using *ring addition* +

Partial solution #1

$$\mathbf{z}_{\text{syn}}^{(k)} \in R_c \cap R_n \text{ but } \mathbf{z}_{\text{syn}}^{(k)} \notin R_*$$

Partial solution #2

$$\mathbf{z}_v^{(k)} \in R_*$$

Better solution

$$\mathbf{z}_{\text{syn}}^{(k)} * \mathbf{z}_v^{(k)} \in R_c \cap R_n \cap R_*$$

Global Optimizer to MSE loss $\ell(\mathbf{z})$!

$$\mathbf{z}_{F6} = \frac{1}{\sqrt[3]{6}} \sum_k \mathbf{z}_{\text{syn}}^{(k)} * \mathbf{z}_v^{(k)}$$

Exemplar constructed global optimizers

Order-6 \mathbf{z}_{F6} (2*3)

$$\mathbf{z}_{F6} = \frac{1}{\sqrt[3]{6}} \sum_{k=1}^{(d-1)/2} \mathbf{z}_{\text{syn}}^{(k)} * \mathbf{z}_{\nu}^{(k)} * \mathbf{y}_k$$

Exemplar constructed global optimizers

Order-6 \mathbf{z}_{F6} (2*3)

$$\mathbf{z}_{F6} = \frac{1}{\sqrt[3]{6}} \sum_{k=1}^{(d-1)/2} \mathbf{z}_{\text{syn}}^{(k)} * \mathbf{z}_{\nu}^{(k)} * \mathbf{y}_k$$

Order-4 $\mathbf{z}_{F4/6}$ (2*2)
(mixed with order-6)

$$\mathbf{z}_{F4/6} = \frac{1}{\sqrt[3]{6}} \hat{\mathbf{z}}_{F6}^{(k_0)} + \frac{1}{\sqrt[3]{4}} \sum_{k=1, k \neq k_0}^{(d-1)/2} \mathbf{z}_{F4}^{(k)}$$

Exemplar constructed global optimizers

Order-6 \mathbf{z}_{F6} (2*3)

$$\mathbf{z}_{F6} = \frac{1}{\sqrt[3]{6}} \sum_{k=1}^{(d-1)/2} \mathbf{z}_{\text{syn}}^{(k)} * \mathbf{z}_{\nu}^{(k)} * \mathbf{y}_k$$

Order-4 $\mathbf{z}_{F4/6}$ (2*2)
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Perfect memorization
(order-d per frequency)

$$\mathbf{z}_a = \sum_{j=0}^{d-1} \mathbf{u}_a^j, \quad \mathbf{z}_b = \sum_{j=0}^{d-1} \mathbf{u}_b^j$$

$$\mathbf{z}_M = d^{-2/3} \mathbf{z}_a * \mathbf{z}_b$$

Gradient Descent solutions matches with construction

d	%not	%non-factorable		error ($\times 10^{-2}$)		solution distribution (%) in factorable ones			
	order-4/6	order-4	order-6	order-4	order-6	$z_{\nu=i}^{(k)} * z_{\xi}^{(k)}$	$z_{\nu=i}^{(k)} * z_{\text{syn},\alpha\beta}^{(k)}$	$z_{\nu}^{(k)} * z_{\text{syn}}^{(k)}$	others
23	0.0 \pm 0.0	0.00 \pm 0.00	5.71 \pm 5.71	0.05 \pm 0.01	4.80 \pm 0.96	47.07 \pm 1.88	11.31 \pm 1.76	39.80 \pm 2.11	1.82 \pm 1.82
71	0.0 \pm 0.0	0.00 \pm 0.00	0.00 \pm 0.00	0.03 \pm 0.00	5.02 \pm 0.25	72.57 \pm 0.70	4.00 \pm 1.14	21.14 \pm 2.14	2.29 \pm 1.07
127	0.0 \pm 0.0	1.50 \pm 0.92	0.00 \pm 0.00	0.26 \pm 0.14	0.93 \pm 0.18	82.96 \pm 0.39	2.25 \pm 0.64	14.13 \pm 0.87	0.66 \pm 0.66

$q = 512, wd = 5 \cdot 10^{-5}$

Gradient Descent solutions matches with construction

d	%not order-4/6	%non-factorable		error ($\times 10^{-2}$)		solution distribution (%) in factorable ones			
		order-4	order-6	order-4	order-6	$z_{\nu=i}^{(k)} * z_{\xi}^{(k)}$	$z_{\nu=i}^{(k)} * z_{\text{syn},\alpha\beta}^{(k)}$	$z_{\nu}^{(k)} * z_{\text{syn}}^{(k)}$	others
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100% of the per-freq solutions are order-4/6

Gradient Descent solutions matches with construction

d	%not order-4/6	%non-factorable		error ($\times 10^{-2}$)		solution distribution (%) in factorable ones			
		order-4	order-6	order-4	order-6	$z_{\nu=i}^{(k)} * z_{\xi}^{(k)}$	$z_{\nu=i}^{(k)} * z_{\text{syn},\alpha\beta}^{(k)}$	$z_{\nu}^{(k)} * z_{\text{syn}}^{(k)}$	others
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127	0.0±0.0	1.50±0.92	0.00±0.00	0.26±0.14	0.93±0.18	82.96±0.39	2.25±0.64	14.13±0.87	0.66±0.66

95% of the solutions are factorizable into “2*3” or “2*2”

Gradient Descent solutions matches with construction

d	%not order-4/6	%non-factorable		error ($\times 10^{-2}$)		solution distribution (%) in factorable ones			
		order-4	order-6	order-4	order-6	$z_{\nu=i}^{(k)} * z_{\xi}^{(k)}$	$z_{\nu=i}^{(k)} * z_{\text{syn},\alpha\beta}^{(k)}$	$z_{\nu}^{(k)} * z_{\text{syn}}^{(k)}$	others
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127	0.0 \pm 0.0	1.50 \pm 0.92	0.00 \pm 0.00	0.26 \pm 0.14	0.93 \pm 0.18	82.96 \pm 0.39	2.25 \pm 0.64	14.13 \pm 0.87	0.66 \pm 0.66

Factorization error is very small

Gradient Descent solutions matches with construction

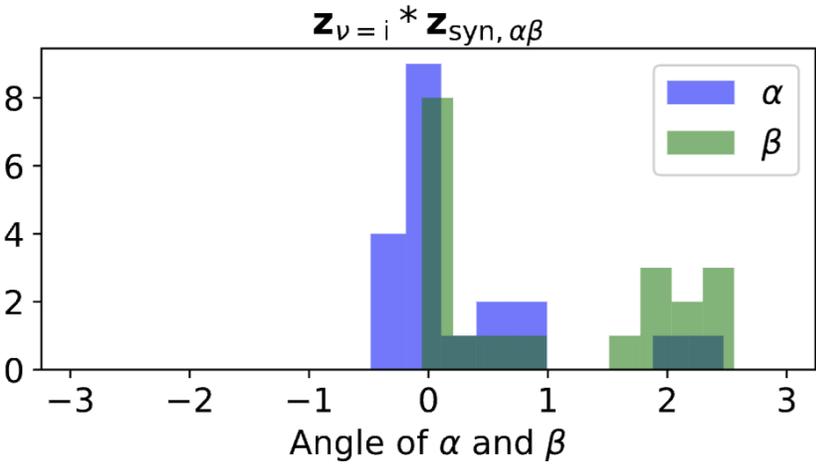
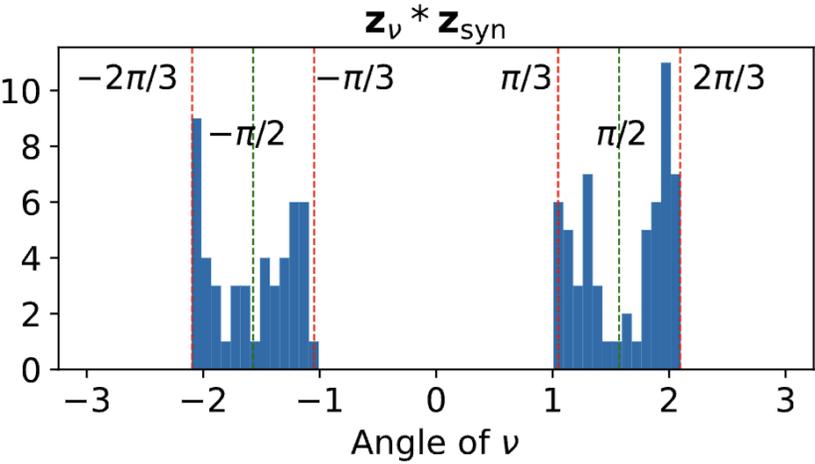
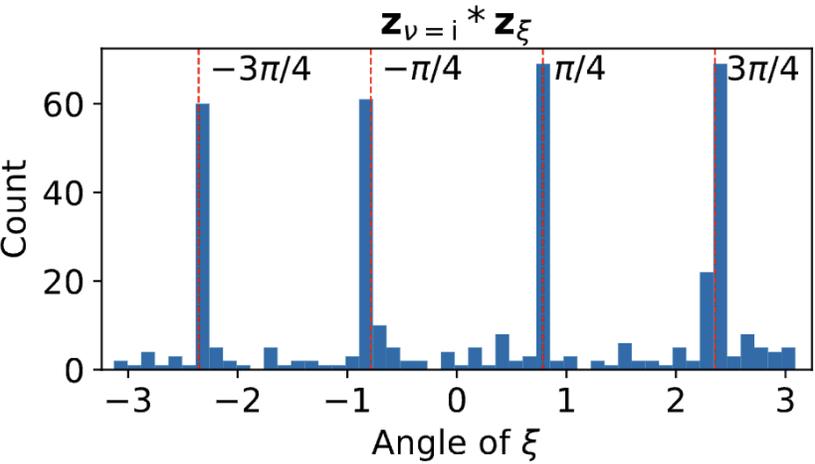
d	%not order-4/6	%non-factorable		error ($\times 10^{-2}$)		solution distribution (%) in factorable ones			
		order-4	order-6	order-4	order-6	$z_{\nu=i}^{(k)} * z_{\xi}^{(k)}$	$z_{\nu=i}^{(k)} * z_{\text{syn},\alpha\beta}^{(k)}$	$z_{\nu}^{(k)} * z_{\text{syn}}^{(k)}$	others
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98% of the solutions can be factorizable into the constructed forms

Gradient Descent solutions matches with construction

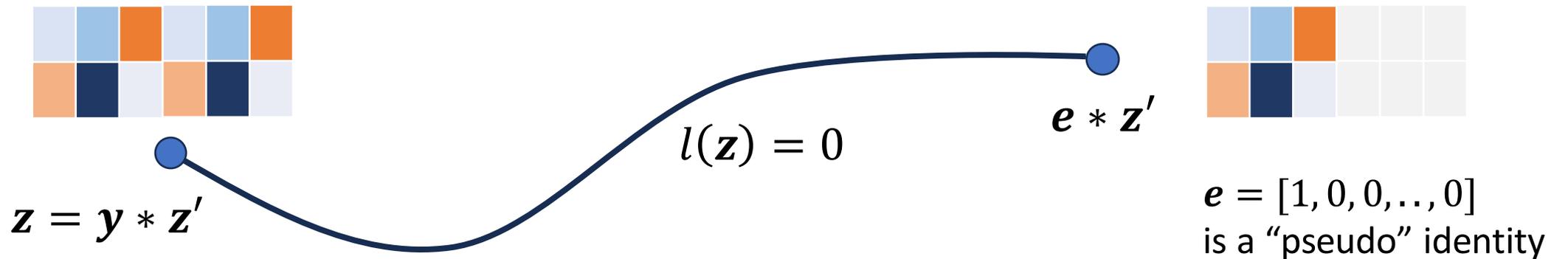
d	%not		%non-factorable		error ($\times 10^{-2}$)		solution distribution (%) in factorable ones			
	order-4/6	order-4	order-4	order-6	order-4	order-6	$z_{\nu=i}^{(k)} * z_{\xi}^{(k)}$	$z_{\nu=i}^{(k)} * z_{\text{syn},\alpha\beta}^{(k)}$	$z_{\nu}^{(k)} * z_{\text{syn}}^{(k)}$	others
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						5	72.57 ± 0.70	4.00 ± 1.14	21.14 ± 2.14	2.29 ± 1.07
						8	82.96 ± 0.39	2.25 ± 0.64	14.13 ± 0.87	0.66 ± 0.66

Distribution of the parameters in the solutions



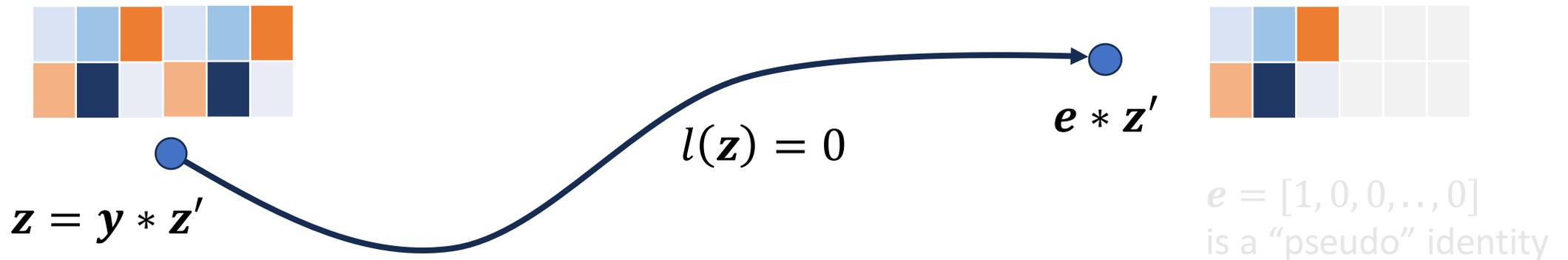
Gradient Dynamics

Theorem [**The Occam's Razer**] If $\mathbf{z} = \mathbf{y} * \mathbf{z}'$ and both \mathbf{z} and \mathbf{z}' are global optimal, then there exists a path of zero loss connecting \mathbf{z} and \mathbf{z}' .



Gradient Dynamics

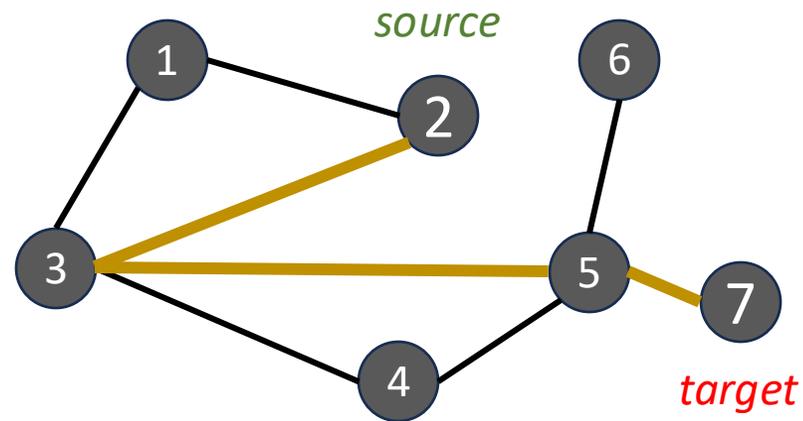
Theorem [**The Occam's Razor**] If $\mathbf{z} = \mathbf{y} * \mathbf{z}'$ and both \mathbf{z} and \mathbf{z}' are global optimal, then there exists a path of zero loss connecting \mathbf{z} and \mathbf{z}' .



L2 regularization will push the solution to $\mathbf{e} * \mathbf{z}'$ (simpler solutions), since $\|\mathbf{e} * \mathbf{z}'\|_2 \leq \|\mathbf{y} * \mathbf{z}'\|_2$

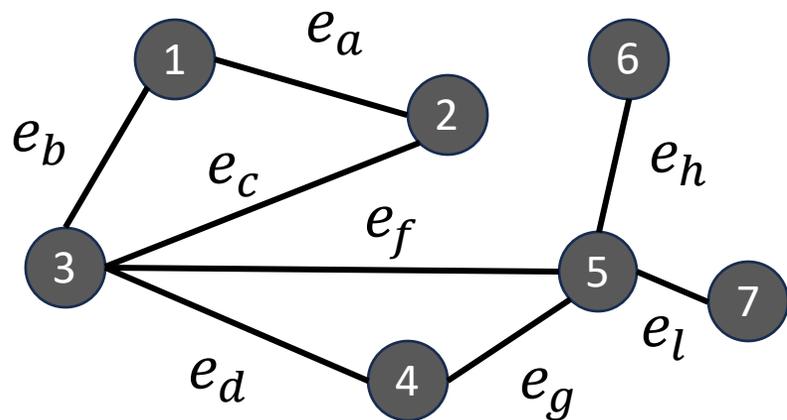
Another Example: Symbolic from Neural Representation

Task: Learn a 2-layer Transformer for predicting **shortest path** in the graph

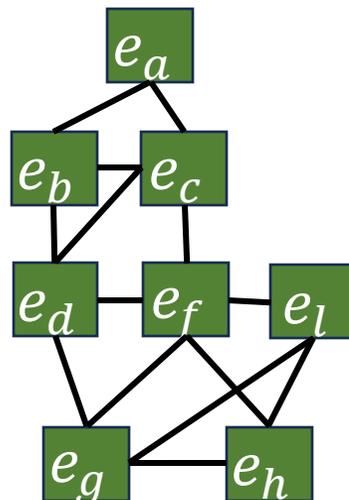


$\underbrace{\langle \text{bos} \rangle 1 2 \langle \text{e} \rangle \dots \langle \text{q} \rangle [\text{source}] [\text{target}] \langle \text{p} \rangle [\text{source}]}_{\text{Context}} \underbrace{[\text{node 1}] [\text{node 2}] \dots [\text{target}]}_{\text{Predicted Shortest path}}$

What representations it learns?



Line graph



Normalized Graph Laplacian

$$L = I - D^{-1/2} A D^{-1/2}$$

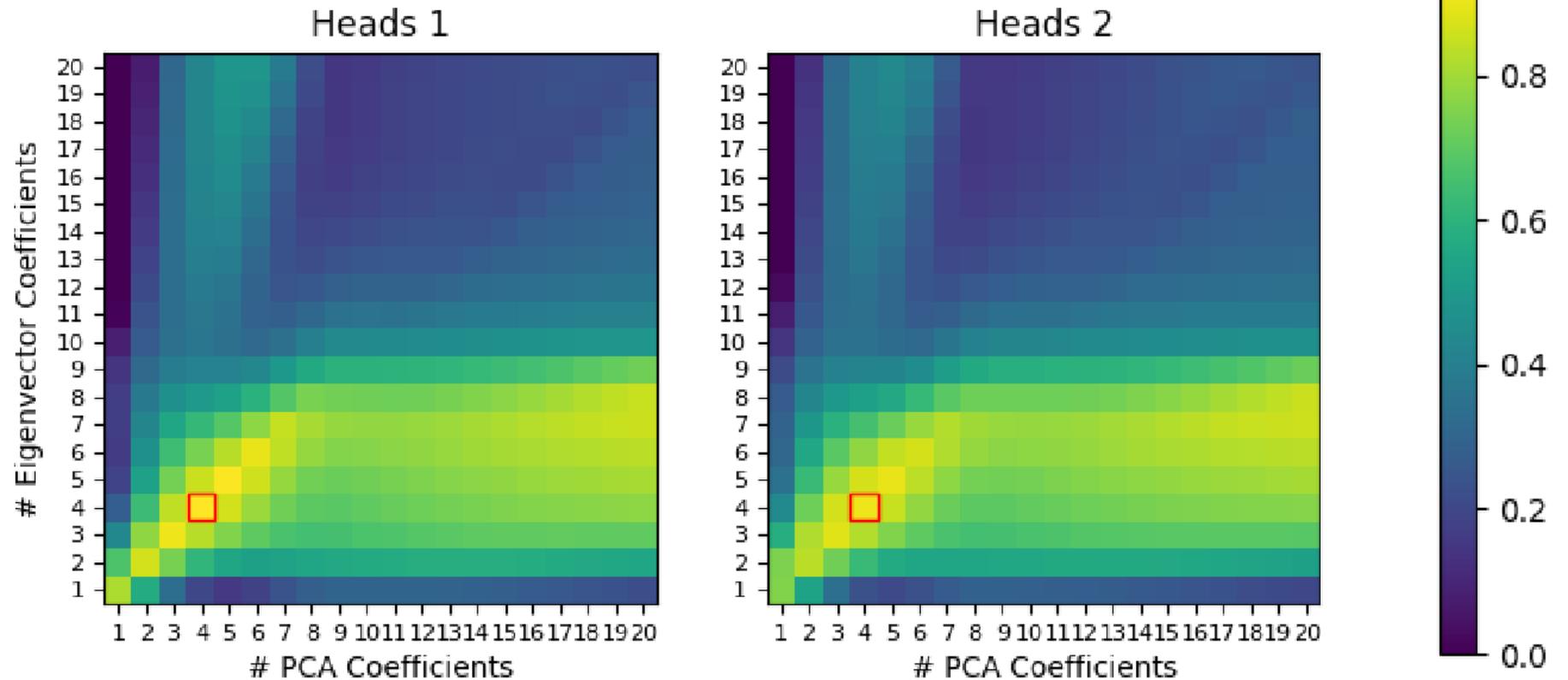
Edge Embedding

Representation after the first Transformer layer (averaged over random edge order)

<bos> 1 2 <e> ... <q> [source] [target] <p> [source] [node 1] [node 2] ... [target]

What representations it learns?

Graph Edge Embedding of various dimensions



Computed edge embedding with trained Transformers

Normalized Correlation > 0.9

Spectral Line Navigator (SLN)

Simple Algorithms of Graph Shortest Path

1. Compute Line Graph \tilde{G} of existing graph G
2. Compute eigenvectors of normalized Laplacian $L(\tilde{G})$
3. $i = source$
4. While $i \neq target$ do
 $distance(j, k; i) := \|v_{ij} - v_{k,target}\|_2$
Find $j = \operatorname{argmin}_{j,k} distance(j, k; i)$
Let $i = j$

>99% optimal for small
random graph (size < 10)

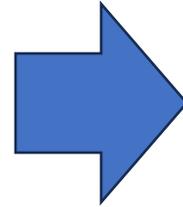
o3-mini-high implementation: <https://chatgpt.com/share/67b027f9-fb28-8012-aa64-a1f7479134b7>

Possible Implications

Do neural networks end up learning more efficient **symbolic representations** that we don't know?

Does gradient descent lead to a solution that can be reached by **advanced algebraic operations**?

Will gradient descent become **obsolete**, eventually?



Thanks!

Thanks!